THE DATASHEET OF

CY7C1371C-100AC

www.win-source.net 0086-755-83957316

18-Mbit (512K x 36/1M x 18) Flow-Through SRAM with NoBL™ Architecture

Features

- **No Bus Latency™ (NoBL™) architecture eliminates dead cycles between write and read cycles**
- **Can support up to 133-MHz bus operations with zero wait states**
  - **Data is transferred on every clock**
- **Pin compatible and functionally equivalent to ZBT™ devices**
- **Internally self-timed output buffer control to eliminate the need to use $\overline{OE}$**
- **Registered inputs for flow-through operation**
- **Byte Write capability**
- **3.3V/2.5V I/O power supply**
- **Fast clock-to-output times**
  - **6.5 ns (for 133-MHz device)**
  - **7.5 ns (for 117-MHz device)**
  - **8.5 ns (for 100-MHz device)**
- **Clock Enable ($\overline{CEN}$) pin to enable clock and suspend operation**
- **Synchronous self-timed writes**
- **Asynchronous Output Enable**
- **Offered in JEDEC-standard 100 TQFP, 119-Ball BGA and 165-Ball fBGA packages**
- **Three chip enables for simple depth expansion**
- **Automatic Power-down feature available using ZZ mode or CE deselect**
- **JTAG boundary scan for BGA and fBGA packages**
- **Burst Capability—linear or interleaved burst order**
- **Low standby power**

Functional Description[1]

The CY7C1371C/CY7C1373C is a 3.3V, 512K x 36/ 1M x 18 Synchronous Flow-through Burst SRAM designed specifically to support unlimited true back-to-back Read/Write operations without the insertion of wait states. The CY7C1371C/ CY7C1373C is equipped with the advanced No Bus Latency™ (NoBL™) logic required to enable consecutive Read/Write operations with data being transferred on every clock cycle. This feature dramatically improves the throughput of data through the SRAM, especially in systems that require frequent Write-Read transitions.

All synchronous inputs pass through input registers controlled by the rising edge of the clock. The clock input is qualified by the Clock Enable ($\overline{CEN}$) signal, which when deasserted suspends operation and extends the previous clock cycle. Maximum access delay from the clock rise is 6.5 ns (133-MHz device).

Write operations are controlled by the two or four Byte Write Select (BW_X) and a Write Enable ($\overline{WE}$) input. All writes are conducted with on-chip synchronous self-timed write circuitry.

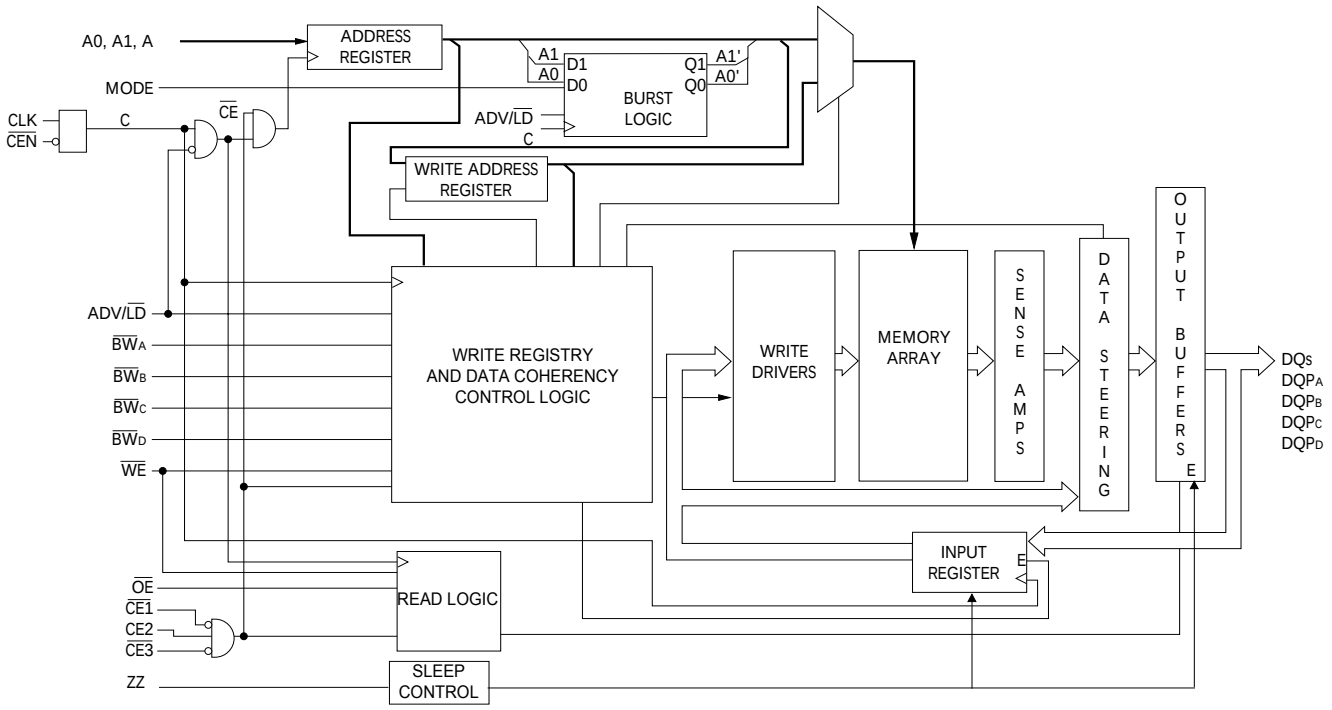
Three synchronous Chip Enables ($\overline{CE}_1$, CE_2, $\overline{CE}_3$) and an asynchronous Output Enable ($\overline{OE}$) provide for easy bank selection and output tri-state control. In order to avoid bus contention, the output drivers are synchronously tri-stated during the data portion of a write sequence.

Selection Guide

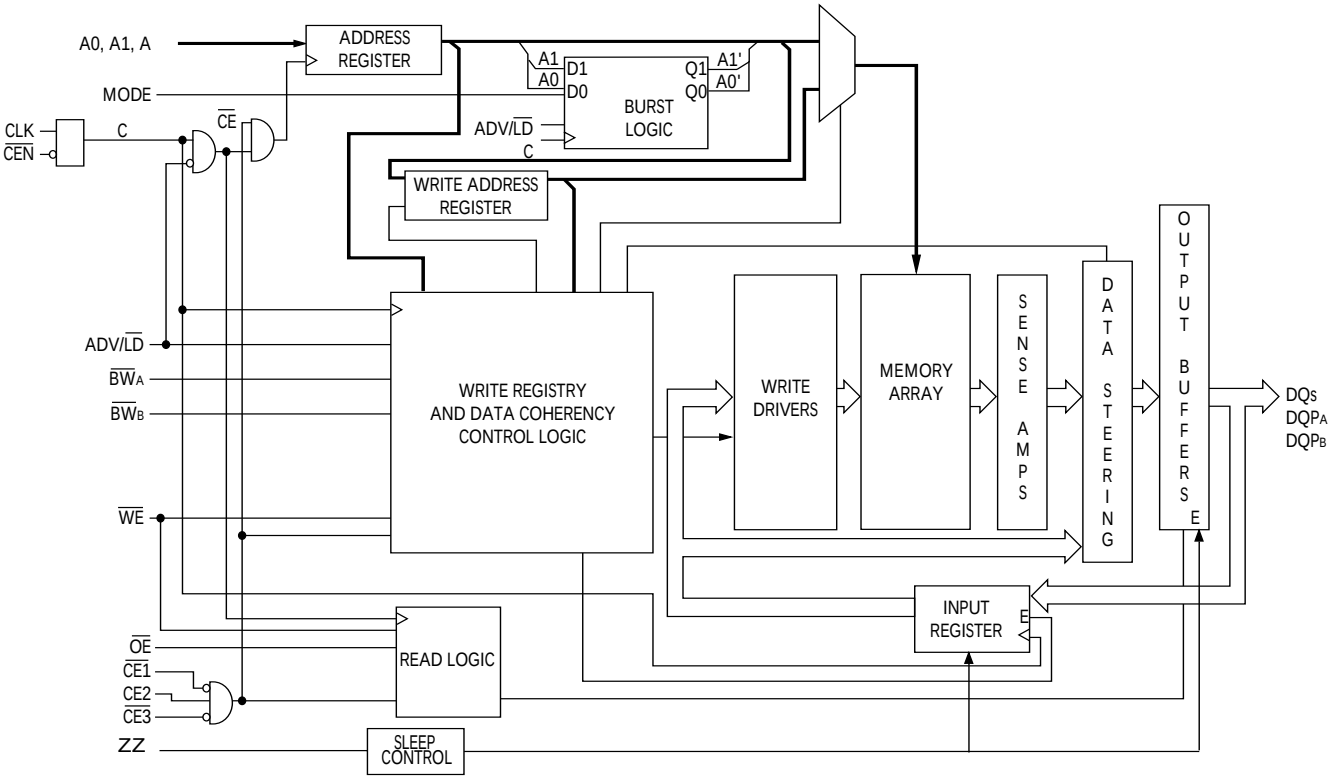
	133 MHz	117 MHz	100 MHz	Unit
Maximum Access Time	6.5	7.5	8.5	ns
Maximum Operating Current	210	190	175	mA
Maximum CMOS Standby Current	70	70	70	mA

Notes:
1. For best–practices recommendations, please refer to the Cypress application note *System Design Guidelines* on www.cypress.com.

Logic Block Diagram – CY7C1371C (512K x 36)

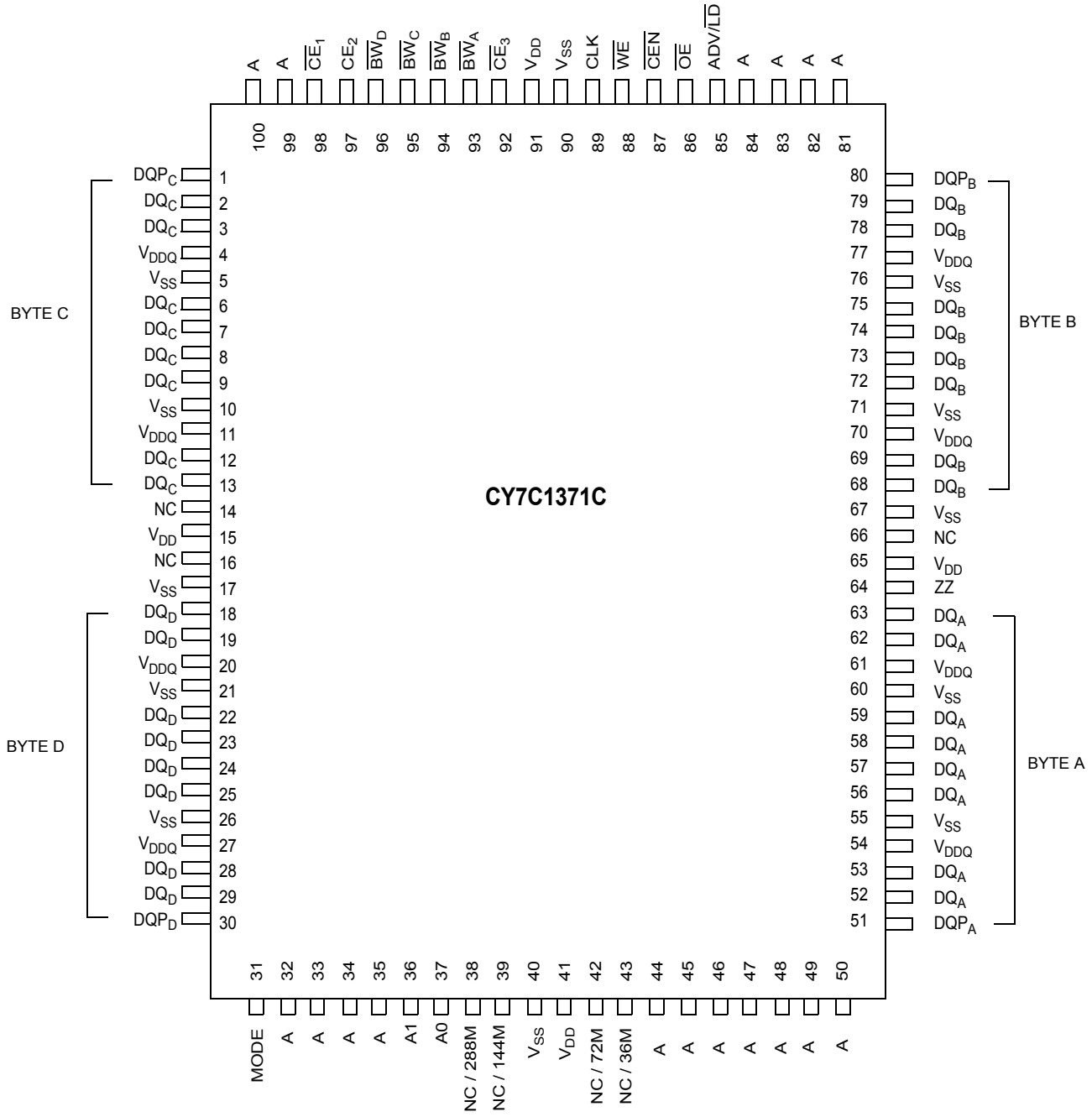


Logic Block Diagram – CY7C1373C (1M x 18)



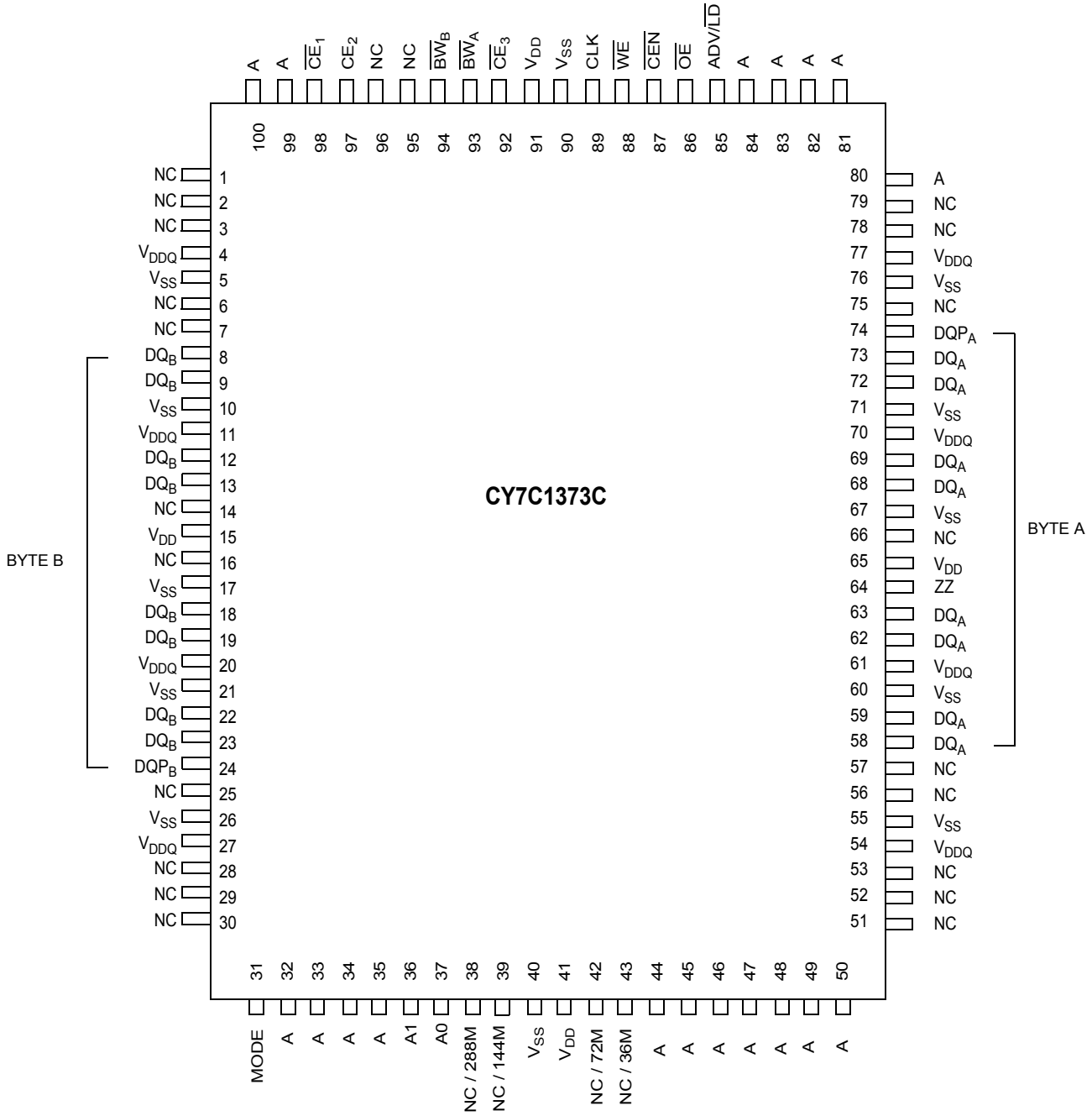
Pin Configurations

100-lead TQFP



Pin Configurations (continued)

100-lead TQFP



Pin Configurations (continued)

119-ball BGA (3 Chip Enables with JTAG)

CY7C1371C (512K x 36)

	1	2	3	4	5	6	7
A	V_{DDQ}	A	A	A	A	A	V_{DDQ}
B	NC	CE_2	A	ADV/$\overline{LD}$	A	$\overline{CE}_3$	NC
C	NC	A	A	V_{DD}	A	A	NC
D	DQ_C	DQP_C	V_{SS}	NC	V_{SS}	DQP_B	DQ_B
E	DQ_C	DQ_C	V_{SS}	$\overline{CE}_1$	V_{SS}	DQ_B	DQ_B
F	V_{DDQ}	DQ_C	V_{SS}	$\overline{OE}$	V_{SS}	DQ_B	V_{DDQ}
G	DQ_C	DQ_C	$\overline{BW}_C$	A	$\overline{BW}_B$	DQ_B	DQ_B
H	DQ_C	DQ_C	V_{SS}	$\overline{WE}$	V_{SS}	DQ_B	DQ_B
J	V_{DDQ}	V_{DD}	NC	V_{DD}	NC	V_{DD}	V_{DDQ}
K	DQ_D	DQ_D	V_{SS}	CLK	V_{SS}	DQ_A	DQ_A
L	DQ_D	DQ_D	$\overline{BW}_D$	NC	$\overline{BW}_A$	DQ_A	DQ_A
M	V_{DDQ}	DQ_D	V_{SS}	$\overline{CEN}$	V_{SS}	DQ_A	V_{DDQ}
N	DQ_D	DQ_D	V_{SS}	A1	V_{SS}	DQ_A	DQ_A
P	DQ_D	DQP_D	V_{SS}	A0	V_{SS}	DQP_A	DQ_A
R	NC	A	MODE	V_{DD}	NC	A	NC
T	NC	NC / 72M	A	A	A	NC / 36M	ZZ
U	V_{DDQ}	TMS	TDI	TCK	TDO	NC	V_{DDQ}

CY7C1373C (1M x 18)

	1	2	3	4	5	6	7
A	V_{DDQ}	A	A	A	A	A	V_{DDQ}
B	NC	CE_2	A	ADV/$\overline{LD}$	A	$\overline{CE}_3$	NC
C	NC	A	A	V_{DD}	A	A	NC
D	DQ_B	NC	V_{SS}	NC	V_{SS}	DQP_A	NC
E	NC	DQ_B	V_{SS}	$\overline{CE}_1$	V_{SS}	NC	DQ_A
F	V_{DDQ}	NC	V_{SS}	$\overline{OE}$	V_{SS}	DQ_A	V_{DDQ}
G	NC	DQ_B	$\overline{BW}_B$	A	V_{SS}	NC	DQ_A
H	DQ_B	NC	V_{SS}	$\overline{WE}$	V_{SS}	DQ_A	NC
J	V_{DDQ}	V_{DD}	NC	V_{DD}	NC	V_{DD}	V_{DDQ}
K	NC	DQ_B	V_{SS}	CLK	V_{SS}	NC	DQ_A
L	DQ_B	NC	V_{SS}	NC	$\overline{BW}_A$	DQ_A	NC
M	V_{DDQ}	DQ_B	V_{SS}	$\overline{CEN}$	V_{SS}	NC	V_{DDQ}
N	DQ_B	NC	V_{SS}	A1	V_{SS}	DQ_A	NC
P	NC	DQP_B	V_{SS}	A0	V_{SS}	NC	DQ_A
R	NC	A	MODE	V_{DD}	NC	A	NC
T	NC / 72M	A	A	NC / 36M	A	A	ZZ
U	V_{DDQ}	TMS	TDI	TCK	TDO	NC	V_{DDQ}

Pin Configurations (continued)

165-ball fBGA (3 Chip enable with JTAG)

CY7C1371C (512K x 36)

	1	2	3	4	5	6	7	8	9	10	11
A	NC / 288M	A	$\overline{CE}_1$	$\overline{BW}_C$	$\overline{BW}_B$	$\overline{CE}_3$	$\overline{CEN}$	ADV/$\overline{LD}$	A	A	NC
B	NC	A	CE2	$\overline{BW}_D$	$\overline{BW}_A$	CLK	$\overline{WE}$	$\overline{OE}$	A	A	NC / 144M
C	DQP_C	NC	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	DQP_B
D	DQ_C	DQ_C	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_B	DQ_B
E	DQ_C	DQ_C	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_B	DQ_B
F	DQ_C	DQ_C	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_B	DQ_B
G	DQ_C	DQ_C	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_B	DQ_B
H	NC	NC / V_{DD}	NC	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	NC	NC	ZZ
J	DQ_D	DQ_D	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_A	DQ_A
K	DQ_D	DQ_D	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_A	DQ_A
L	DQ_D	DQ_D	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_A	DQ_A
M	DQ_D	DQ_D	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_A	DQ_A
N	DQP_D	NC	V_{DDQ}	V_{SS}	NC	NC	NC	V_{SS}	V_{DDQ}	NC	DQP_A
P	NC	NC / 72M	A	A	TDI	A1	TDO	A	A	A	NC
R	MODE	NC / 36M	A	A	TMS	A0	TCK	A	A	A	A

CY7C1373C (1M x 18)

	1	2	3	4	5	6	7	8	9	10	11
A	NC / 288M	A	$\overline{CE}_1$	$\overline{BW}_B$	NC	$\overline{CE}_3$	$\overline{CEN}$	ADV/$\overline{LD}$	A	A	A
B	NC	A	CE2	NC	$\overline{BW}_A$	CLK	$\overline{WE}$	$\overline{OE}$	A	A	NC / 144M
C	NC	NC	V_{DDQ}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{SS}	V_{DDQ}	NC	DQP_A
D	NC	DQ_B	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ_A
E	NC	DQ_B	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ_A
F	NC	DQ_B	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ_A
G	NC	DQ_B	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	NC	DQ_A
H	NC	NC / V_{DD}	NC	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	NC	NC	ZZ
J	DQ_B	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_A	NC
K	DQ_B	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_A	NC
L	DQ_B	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_A	NC
M	DQ_B	NC	V_{DDQ}	V_{DD}	V_{SS}	V_{SS}	V_{SS}	V_{DD}	V_{DDQ}	DQ_A	NC
N	DQP_B	NC	V_{DDQ}	V_{SS}	NC	NC	NC	V_{SS}	V_{DDQ}	NC	NC
P	NC	NC / 72M	A	A	TDI	A1	TDO	A	A	A	NC
R	MODE	NC / 36M	A	A	TMS	A0	TCK	A	A	A	A

CY7C1371C–Pin Definitions

Name	TQFP	BGA	fBGA	I/O	Description
A_0, A_1, A	37,36,32,33, 34,35,44,45, 46,47,48,49, 50,81,82,83, 84,99,100	P4,N4,A2, C2,R2,A3, B3,C3,T3, A4,G4,T4, A5,B5,C5, T5,A6,C6, R6	R6,P6,A2, A9,A10,B2, B9,B10,P3, P4,P8,P9, P10,R3,R4, R8,R9,R10, R11	Input-Synchronous	**Address Inputs used to select one of the 512K address locations**. Sampled at the rising edge of the CLK. $A_{[1:0]}$ are fed to the two-bit burst counter.
$\overline{BW}_A$, $\overline{BW}_B$ $\overline{BW}_C$, $\overline{BW}_D$	93,94,95,96	L5,G5,G3, L3	B5,A5,A4, B4	Input-Synchronous	**Byte Write Inputs, active LOW**. Qualified with $\overline{WE}$ to conduct writes to the SRAM. Sampled on the rising edge of CLK.
$\overline{WE}$	88	H4	B7	Input-Synchronous	**Write Enable Input, active LOW**. Sampled on the rising edge of CLK if $\overline{CEN}$ is active LOW. This signal must be asserted LOW to initiate a write sequence.
ADV/$\overline{LD}$	85	B4	A8	Input-Synchronous	**Advance/Load Input**. Used to advance the on-chip address counter or load a new address. When HIGH (and $\overline{CEN}$ is asserted LOW) the internal burst counter is advanced. When LOW, a new address can be loaded into the device for an access. After being deselected, ADV/$\overline{LD}$ should be driven LOW in order to load a new address.
CLK	89	K4	B6	Input-Clock	**Clock Input**. Used to capture all synchronous inputs to the device. CLK is qualified with $\overline{CEN}$. CLK is only recognized if $\overline{CEN}$ is active LOW.
$\overline{CE}_1$	98	E4	A3	Input-Synchronous	**Chip Enable 1 Input, active LOW**. Sampled on the rising edge of CLK. Used in conjunction with CE_2, and $\overline{CE}_3$ to select/deselect the device.
CE_2	97	B2	B3	Input-Synchronous	**Chip Enable 2 Input, active HIGH**. Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $\overline{CE}_3$ to select/deselect the device.
$\overline{CE}_3$	92	B6	A6	Input-Synchronous	**Chip Enable 3 Input, active LOW**. Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and CE_2 to select/deselect the device.
$\overline{OE}$	86	F4	B8	Input-Asynchronous	**Output Enable, asynchronous input, active LOW**. Combined with the synchronous logic block inside the device to control the direction of the I/O pins. When LOW, the I/O pins are allowed to behave as outputs. When deasserted HIGH, I/O pins are tri-stated, and act as input data pins. $\overline{OE}$ is masked during the data portion of a write sequence, during the first clock when emerging from a deselected state, when the device has been deselected.
$\overline{CEN}$	87	M4	A7	Input-Synchronous	**Clock Enable Input, active LOW**. When asserted LOW the Clock signal is recognized by the SRAM. When deasserted HIGH the Clock signal is masked. Since deasserting $\overline{CEN}$ does not deselect the device, $\overline{CEN}$ can be used to extend the previous cycle when required.
ZZ	64	T7	H11	Input-Asynchronous	**ZZ "sleep" Input**. This active HIGH input places the device in a non-time critical "sleep" condition with data integrity preserved. During normal operation, this pin can be connected to Vss or left floating.

CY7C1371C–Pin Definitions (continued)

Name	TQFP	BGA	fBGA	I/O	Description
DQ_s	52,53,56,57, 58,59,62,63, 68,69,72,73, 74,75,78,79, 2,3,6,7,8,9, 12,13,18,19, 22,23,24,25, 28,29	K6,L6,M6, N6,K7,L7, N7,P7,E6, F6,G6,H6, D7,E7,G7, H7,D1,E1, G1,H1,E2, F2,G2,H2, K1,L1,N1, P1,K2,L2, M2,N2	M11,L11, K11,J11, J10,K10, L10,M10, D10,E10, F10,G10, D11,E11, F11,G11, D1,E1,F1, G1,D2,E2, F2,G2,J1, K1,L1,M1, J2,K2,L2 M2,	I/O-Synchronous	**Bidirectional Data I/O lines**. As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by the addresses presented during the previous clock rise of the read cycle. The direction of the pins is controlled by $\overline{OE}$. When $\overline{OE}$ is asserted LOW, the pins behave as outputs. When HIGH, DQ_s and $DQP_{[A:D]}$ are placed in a tri-state condition. The outputs are automatically tri-stated during the data portion of a write sequence, during the first clock when emerging from a deselected state, and when the device is deselected, regardless of the state of $\overline{OE}$.
$DQP_{[A:D]}$	51,80,1,30	P6,D6,D2, P2	N11,C11,C1, N1	I/O-Synchronous	**Bidirectional Data Parity I/O Lines.** Functionally, these signals are identical to DQ_s. During write sequences, $DQP_{[A:D]}$ is controlled by $\overline{BW}_{[A:D]}$ correspondingly.
MODE	31	R3	R1	Input Strap Pin	**Mode Input. Selects the burst order of the device.** When tied to Gnd selects linear burst sequence. When tied to V_{DD} or left floating selects interleaved burst sequence.
V_{DD}	15,41,65,91	J2,C4,J4, R4,J6	D4,D8,E4, E8,F4,F8, G4,G8, H4,H8,J4, J8,K4,K8, L4,L8,M4, M8	Power Supply	**Power supply inputs to the core of the device**.
V_{DDQ}	4,11,20,27, 54,61,70,77	A1,F1,J1, M1,U1, A7,F7,J7, M7,U7	C3,C9,D3, D9,E3,E9, F3,F9,G3, G9,J3,J9, K3,K9,L3, L9,M3,M9, N3,N9	I/O Power Supply	**Power supply for the I/O circuitry**.
V_{SS}	5,10,17,21, 26,40,55,60, 67,71,76,90	D3,E3,F3, H3,K3, M3,N3, P3,D5,E5, F5,H5,K5, M5,N5,P5	C4,C5,C6, C7,C8,D5, D6,D7,E5, E6,E7,F5, F6,F7,G5, G6,G7,H5, H6,H7,J5, J6,J7,K5,K6, K7,L5,L6,L7, M5,M6,M7, N4,N8	Ground	**Ground for the device**.
TDO	-	U5	P7	JTAG serial output Synchronous	**Serial data-out to the JTAG circuit**. Delivers data on the negative edge of TCK. If the JTAG feature is not being utilized, this pin should be left unconnected. This pin is not available on TQFP packages.
TDI	-	U3	P5	JTAG serial input Synchronous	**Serial data-In to the JTAG circuit**. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be left floating or connected to V_{DD} through a pull up resistor. This pin is not available on TQFP packages.
TMS	-	U2	R5	JTAG serial input Synchronous	**Serial data-In to the JTAG circuit**. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be disconnected or connected to V_{DD}. This pin is not available on TQFP packages.

CY7C1371C–Pin Definitions (continued)

Name	TQFP	BGA	fBGA	I/O	Description
TCK	-	U4	R7	JTAG-Clock	**Clock input to the JTAG circuitry**. If the JTAG feature is not being utilized, this pin must be connected to V_{SS}. This pin is not available on TQFP packages.
NC	16,38,39,42, 43,66,14	B1,C1,R1, T1,T2,J3, D4,L4,J5, R5,T6,U6, B7,C7,R7	A1,A11,B1, B11,C2,C10, H1,H3,H9,H 10,N2,N5, N6,N7, N10,P1,P2, P11,R2	-	**No Connects**. Not internally connected to the die. 18M,36M, 72M, 144M and 288M are address expansion pins and are not internally connected to the die.
NC / V_{DD}	–	–	H2	–	**Can either be left unconnected or connected to V_{DD}.** Must not be connected to V_{SS}.

CY7C1373C–Pin Definitions

Name	TQFP	BGA	fBGA	I/O	Description
A_0, A_1, A	37,36,32,33, 34,35,44,45, 46,47,48,49, 50,80,81,82, 83,84,99, 100	P4,N4,A2, C2,R2,T2, A3,B3,C3, T3,A4, A5,B5,C5, T5,A6,C6, R6,T6	R6,P6,A2, A9,A10,A11, B2,B9,B10, P3,P4,P8, P9,P10,R3, R4,R8,R9, R10,R11	Input-Synchronous	**Address Inputs used to select one of the 1M address locations**. Sampled at the rising edge of the CLK. $A_{[1:0]}$ are fed to the two-bit burst counter.
$\overline{BW}_A$, $\overline{BW}_B$	93,94	G3,L5	B5,A4	Input-Synchronous	**Byte Write Select Inputs, active LOW**. Qualified with $\overline{WE}$ to conduct writes to the SRAM. Sampled on the rising edge of CLK.
$\overline{WE}$	88	H4	B7	Input-Synchronous	**Write Enable Input, active LOW**. Sampled on the rising edge of CLK if $\overline{CEN}$ is active LOW. This signal must be asserted LOW to initiate a write sequence.
ADV/$\overline{LD}$	85	B4	A8	Input-Synchronous	**Advance/Load Input**. Used to advance the on-chip address counter or load a new address. When HIGH (and $\overline{CEN}$ is asserted LOW) the internal burst counter is advanced. When LOW, a new address can be loaded into the device for an access. After being deselected, ADV/$\overline{LD}$ should be driven LOW in order to load a new address.
CLK	89	K4	B6	Input-Clock	**Clock Input**. Used to capture all synchronous inputs to the device. CLK is qualified with $\overline{CEN}$. CLK is only recognized if $\overline{CEN}$ is active LOW.
$\overline{CE}_1$	98	E4	A3	Input-Synchronous	**Chip Enable 1 Input, active LOW**. Sampled on the rising edge of CLK. Used in conjunction with CE_2, and $\overline{CE}_3$ to select/deselect the device.
CE_2	97	B2	B3	Input-Synchronous	**Chip Enable 2 Input, active HIGH**. Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and $\overline{CE}_3$ to select/deselect the device.
$\overline{CE}_3$	92	B6	A6	Input-Synchronous	**Chip Enable 3 Input, active LOW**. Sampled on the rising edge of CLK. Used in conjunction with $\overline{CE}_1$ and CE_2 to select/deselect the device.
$\overline{OE}$	86	F4	B8	Input-Asynchronous	**Output Enable, asynchronous input, active LOW**. Combined with the synchronous logic block inside the device to control the direction of the I/O pins. When LOW, the I/O pins are allowed to behave as outputs. When deasserted HIGH, I/O pins are tri-stated, and act as input data pins. $\overline{OE}$ is masked during the data portion of a write sequence, during the first clock when emerging from a deselected state, when the device has been deselected.

CY7C1373C–Pin Definitions (continued)

Name	TQFP	BGA	fBGA	I/O	Description
$\overline{CEN}$	87	M4	A7	Input-Synchronous	**Clock Enable Input, active LOW**. When asserted LOW the Clock signal is recognized by the SRAM. When deasserted HIGH the Clock signal is masked. Since deasserting $\overline{CEN}$ does not deselect the device, $\overline{CEN}$ can be used to extend the previous cycle when required.
ZZ	64	T7	H11	Input-Asynchronous	**ZZ "sleep" Input, active HIGH**. When asserted HIGH places the device in a non-time-critical "sleep" condition with data integrity preserved. For normal operation, this pin has to be LOW or left floating. ZZ pin has an internal pull-down.
DQ_s	58,59,62,63, 68,69,72,73, 8,9,12,13, 18,19,22,23	P7,K7,G7, E7,F6,H6, L6,N6,D1, H1,L1,N1, E2,G2,K2, M2	J10,K10, L10,M10, D11,E11, F11,G11,J1, K1,L1,M1, D2,E2,F2, G2	I/O-Synchronous	**Bidirectional Data I/O lines**. As inputs, they feed into an on-chip data register that is triggered by the rising edge of CLK. As outputs, they deliver the data contained in the memory location specified by the addresses presented during the previous clock rise of the read cycle. The direction of the pins is controlled by OE. When OE is asserted LOW, the pins behave as outputs. When HIGH, DQ_s and $DQP_{[A:B]}$ are placed in a tri-state condition. The outputs are automatically tri-stated during the data portion of a write sequence, during the first clock when emerging from a deselected state, and when the device is deselected, regardless of the state of OE.
$DQP_{[A:B]}$	74,24	D6,P2	C11,N1	I/O-Synchronous	**Bidirectional Data Parity I/O Lines.** Functionally, these signals are identical to DQ_s. During write sequences, $DQP_{[A:B]}$ is controlled by $\overline{BW}_{[A:B]}$ correspondingly.
MODE	31	R3	R1	Input Strap Pin	**Mode Input. Selects the burst order of the device.** When tied to Gnd selects linear burst sequence. When tied to V_{DD} or left floating selects interleaved burst sequence.
V_{DD}	15,41,65,91	C4,J2,J4, J6,R4	D4,D8,E4, E8,F4,F8, G4,G8,H4,H 8,J4, J8,K4,K8, L4,L8,M4, M8	Power Supply	**Power supply inputs to the core of the device**.
V_{DDQ}	4,11,20,27, 54,61,70,77	A1,A7,F1, F7,J1,J7, M1,M7,U1 ,U7	C3,C9,D3, D9,E3,E9, F3,F9,G3, G9,J3,J9, K3,K9,L3, L9,M3,M9, N3,N9	I/O Power Supply	**Power supply for the I/O circuitry**.
V_{SS}	5,10,17,21, 26,40,55,60, 67,71,76,90	D3,D5,E3, E5,F3,F5, G5,H3, H5,K3,K5, L3,M3, M5,N3, N5,P3,P5	C4,C5,C6, C7,C8,D5, D6,D7,E5, E6,E7,F5, F6,F7,G5, G6,G7,H5, H6,H7,J5, J6,J7,K5,K6, K7,L5,L6,L7, M5,M6,M7, N4,N8	Ground	**Ground for the device**.
TDO	-	U5	P7	JTAG serial output Synchronous	**Serial data-out to the JTAG circuit**. Delivers data on the negative edge of TCK. If the JTAG feature is not being utilized, this pin should be left unconnected. This pin is not available on TQFP packages.

CY7C1373C–Pin Definitions (continued)

Name	TQFP	BGA	fBGA	I/O	Description
TDI	-	U3	P5	JTAG serial input Synchronous	**Serial data-In to the JTAG circuit**. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be left floating or connected to V_{DD} through a pull up resistor. This pin is not available on TQFP packages.
TMS	-	U2	R5	JTAG serial input Synchronous	**Serial data-In to the JTAG circuit**. Sampled on the rising edge of TCK. If the JTAG feature is not being utilized, this pin can be disconnected or connected to V_{DD}. This pin is not available on TQFP packages.
TCK	-	U4	R7	JTAG-Clock	**Clock input to the JTAG circuitry**. If the JTAG feature is not being utilized, this pin must be connected to V_{SS}. This pin is not available on TQFP packages.
NC	1,2,3,6,7,16, 25,28,29,30, 38,39,42,43, 51,52,53,56, 57,66,75,78, 79,95,96,14	B1,B7,C1, C7,D2,D4, D7,E1,E6, H2,F2,G1, G6, H7,J3,J5, K1,K6,L4, L2,L7,M6, N2,N7,L7, P1,P6,R1, R5,R7,T1, T4,U6	A1,A5,B1, B4,B11, C1,C2,C10, D1,D10,E1, E10,F1,F10, G1,G10,H1, H3,H9,H10, J2,J11,K2, K11,L2,L11, M2,M11,N2, N5,N6,N7, N10,N11,P1, P2,P11,R2	-	**No Connects**. Not internally connected to the die. 18M,36M, 72M, 144M and 288M are address expansion pins and are not internally connected to the die.
NC / V_{DD}	–	–	H2	–	**Can either be left unconnected or connected to V_{DD}.** Must not be connected to V_{SS}.

Functional Overview

The CY7C1371C/CY7C1373C is a synchronous flow-through burst SRAM designed specifically to eliminate wait states during Write-Read transitions. All synchronous inputs pass through input registers controlled by the rising edge of the clock. The clock signal is qualified with the Clock Enable input signal ($\overline{CEN}$). If $\overline{CEN}$ is HIGH, the clock signal is not recognized and all internal states are maintained. All synchronous operations are qualified with $\overline{CEN}$. Maximum access delay from the clock rise (t_{CDV}) is 6.5 ns (133-MHz device).

Accesses can be initiated by asserting all three Chip Enables ($\overline{CE}_1$, CE_2, $\overline{CE}_3$) active at the rising edge of the clock. If Clock Enable ($\overline{CEN}$) is active LOW and ADV/$\overline{LD}$ is asserted LOW, the address presented to the device will be latched. The access can either be a read or write operation, depending on the status of the Write Enable ($\overline{WE}$). BW_X can be used to conduct byte write operations.

Write operations are qualified by the Write Enable ($\overline{WE}$). All writes are simplified with on-chip synchronous self-timed write circuitry.

Three synchronous Chip Enables ($\overline{CE}_1$, CE_2, $\overline{CE}_3$) and an asynchronous Output Enable ($\overline{OE}$) simplify depth expansion. All operations (Reads, Writes, and Deselects) are pipelined. ADV/$\overline{LD}$ should be driven LOW once the device has been deselected in order to load a new address for the next operation.

Single Read Accesses

A read access is initiated when the following conditions are satisfied at clock rise: (1) $\overline{CEN}$ is asserted LOW, (2) $\overline{CE}_1$, CE_2, and $\overline{CE}_3$ are ALL asserted active, (3) the Write Enable input signal $\overline{WE}$ is deasserted HIGH, and 4) ADV/$\overline{LD}$ is asserted LOW. The address presented to the address inputs is latched into the Address Register and presented to the memory array and control logic. The control logic determines that a read access is in progress and allows the requested data to propagate to the output buffers. The data is available within 6.5 ns (133-MHz device) provided $\overline{OE}$ is active LOW. After the first clock of the read access, the output buffers are controlled by $\overline{OE}$ and the internal control logic. $\overline{OE}$ must be driven LOW in order for the device to drive out the requested data. On the subsequent clock, another operation (Read/Write/Deselect) can be initiated. When the SRAM is deselected at clock rise by one of the chip enable signals, its output will be tri-stated immediately.

Burst Read Accesses

The CY7C1371C/CY7C1373C has an on-chip burst counter that allows the user the ability to supply a single address and conduct up to four Reads without reasserting the address inputs. ADV/$\overline{LD}$ must be driven LOW in order to load a new address into the SRAM, as described in the Single Read Access section above. The sequence of the burst counter is determined by the MODE input signal. A LOW input on MODE selects a linear burst mode, a HIGH selects an interleaved burst sequence. Both burst counters use A0 and A1 in the burst sequence, and will wrap around when incremented sufficiently. A HIGH input on ADV/$\overline{LD}$ will increment the internal burst counter regardless of the state of chip enable inputs or $\overline{WE}$. $\overline{WE}$ is latched at the beginning of a burst cycle. Therefore, the type of access (Read or Write) is maintained throughout the burst sequence.

Single Write Accesses

Write access are initiated when the following conditions are satisfied at clock rise: (1) $\overline{CEN}$ is asserted LOW, (2) $\overline{CE}_1$, CE_2, and $\overline{CE}_3$ are ALL asserted active, and (3) the write signal $\overline{WE}$ is asserted LOW. The address presented to the address bus is loaded into the Address Register. The write signals are latched into the Control Logic block. The data lines are automatically tri-stated regardless of the state of the $\overline{OE}$ input signal. This allows the external logic to present the data on DQs and DQP_X.

On the next clock rise the data presented to DQs and DQP_X (or a subset for byte write operations, see truth table for details) inputs is latched into the device and the write is complete. Additional accesses (Read/Write/Deselect) can be initiated on this cycle.

The data written during the Write operation is controlled by $\overline{BW}_X$ signals. The CY7C1371C/CY7C1373C provides byte write capability that is described in the truth table. Asserting the Write Enable input ($\overline{WE}$) with the selected Byte Write Select input will selectively write to only the desired bytes. Bytes not selected during a byte write operation will remain unaltered. A synchronous self-timed write mechanism has been provided to simplify the write operations. Byte write capability has been included in order to greatly simplify Read/Modify/Write sequences, which can be reduced to simple byte write operations.

Because the CY7C1371C/CY7C1373C is a common I/O device, data should not be driven into the device while the outputs are active. The Output Enable ($\overline{OE}$) can be deasserted HIGH before presenting data to the DQs and DQP_X inputs. Doing so will tri-state the output drivers. As a safety precaution, DQs and DQP_X are automatically tri-stated during the data portion of a write cycle, regardless of the state of $\overline{OE}$.

Burst Write Accesses

The CY7C1371C/CY7C1373C has an on-chip burst counter that allows the user the ability to supply a single address and conduct up to four Write operations without reasserting the address inputs. ADV/$\overline{LD}$ must be driven LOW in order to load the initial address, as described in the Single Write Access section above. When ADV/$\overline{LD}$ is driven HIGH on the subsequent clock rise, the Chip Enables ($\overline{CE}_1$, CE_2, and $\overline{CE}_3$) and $\overline{WE}$ inputs are ignored and the burst counter is incremented. The correct $\overline{BW}_X$ inputs must be driven in each cycle of the burst write, in order to write the correct bytes of data.

Sleep Mode

The ZZ input pin is an asynchronous input. Asserting ZZ places the SRAM in a power conservation “sleep” mode. Two clock cycles are required to enter into or exit from this “sleep” mode. While in this mode, data integrity is guaranteed. Accesses pending when entering the “sleep” mode are not considered valid nor is the completion of the operation guaranteed. The device must be deselected prior to entering the “sleep” mode. $\overline{CE}_1$, CE_2, and $\overline{CE}_3$, must remain inactive for the duration of t_{ZZREC} after the ZZ input returns LOW.

Interleaved Burst Address Table (MODE = Floating or V_{DD})

First Address A1: A0	Second Address A1: A0	Third Address A1: A0	Fourth Address A1: A0
00	01	10	11
01	00	11	10
10	11	00	01
11	10	01	00

Linear Burst Address Table (MODE = GND)

First Address A1: A0	Second Address A1: A0	Third Address A1: A0	Fourth Address A1: A0
00	01	10	11
01	10	11	00
10	11	00	01
11	00	01	10

ZZ Mode Electrical Characteristics

Parameter	Description	Test Conditions	Min.	Max.	Unit
I_{DDZZ}	Snooze mode standby current	$ZZ \geq V_{DD} - 0.2V$		60	mA
t_{ZZS}	Device operation to ZZ	$ZZ \geq V_{DD} - 0.2V$		$2t_{CYC}$	ns
t_{ZZREC}	ZZ recovery time	$ZZ \leq 0.2V$	$2t_{CYC}$		ns
t_{ZZI}	ZZ active to snooze current	This parameter is sampled		$2t_{CYC}$	ns
t_{RZZI}	ZZ Inactive to exit snooze current	This parameter is sampled	0		ns

Truth Table [2, 3, 4, 5, 6, 7, 8]

Operation	Address Used	$\overline{CE_1}$	CE_2	$\overline{CE_3}$	ZZ	ADV/$\overline{LD}$	$\overline{WE}$	$\overline{BW_X}$	$\overline{OE}$	$\overline{CEN}$	CLK	DQ
Deselect Cycle	None	H	X	X	L	L	X	X	X	L	L->H	Tri-State
Deselect Cycle	None	X	X	H	L	L	X	X	X	L	L->H	Tri-State
Deselect Cycle	None	X	L	X	L	L	X	X	X	L	L->H	Tri-State
Continue Deselect Cycle	None	X	X	X	L	H	X	X	X	L	L->H	Tri-State
READ Cycle (Begin Burst)	External	L	H	L	L	L	H	X	L	L	L->H	Data Out (Q)
READ Cycle (Continue Burst)	Next	X	X	X	L	H	X	X	L	L	L->H	Data Out (Q)
NOP/DUMMY READ (Begin Burst)	External	L	H	L	L	L	H	X	H	L	L->H	Tri-State
DUMMY READ (Continue Burst)	Next	X	X	X	L	H	X	X	H	L	L->H	Tri-State
WRITE Cycle (Begin Burst)	External	L	H	L	L	L	L	L	X	L	L->H	Data In (D)
WRITE Cycle (Continue Burst)	Next	X	X	X	L	H	X	L	X	L	L->H	Data In (D)
NOP/WRITE ABORT (Begin Burst)	None	L	H	L	L	L	L	H	X	L	L->H	Tri-State
WRITE ABORT (Continue Burst)	Next	X	X	X	L	H	X	H	X	L	L->H	Tri-State
IGNORE CLOCK EDGE (Stall)	Current	X	X	X	L	X	X	X	X	H	L->H	-
SNOOZE MODE	None	X	X	X	H	X	X	X	X	X	X	Tri-State

Notes:
2. X="Don't Care." H = Logic HIGH, L = Logic LOW. $\overline{BW}$x = 0 signifies at least one Byte Write Select is active, $\overline{BW}$x = Valid signifies that the desired byte write selects are asserted, see truth table for details.
3. Write is defined by $\overline{BW_X}$, and $\overline{WE}$. See truth table for Read/Write.
4. When a write cycle is detected, all I/Os are tri-stated, even during byte writes.
5. The DQs and DQP_X pins are controlled by the current cycle and the $\overline{OE}$ signal. $\overline{OE}$ is asynchronous and is not sampled with the clock.
6. $\overline{CEN}$ = H, inserts wait states.
7. Device will power-up deselected and the I/Os in a tri-state condition, regardless of $\overline{OE}$.
8. $\overline{OE}$ is asynchronous and is not sampled with the clock rise. It is masked internally during write cycles. During a read cycle DQs and DQP_X = Tri-state when $\overline{OE}$ is inactive or when the device is deselected, and DQs and DQP_X = data when $\overline{OE}$ is active.

Partial Truth Table for Read/Write[2, 3]

Function (CY7C1371C)	$\overline{WE}$	$\overline{BW_A}$	$\overline{BW_B}$	$\overline{BW_C}$	$\overline{BW_D}$
Read	H	X	X	X	X
Write No bytes written	L	H	H	H	H
Write Byte A – (DQ_A and DQP_A)	L	L	H	H	H
Write Byte B – (DQ_B and DQP_B)	L	H	L	H	H
Write Byte C – (DQ_C and DQP_C)	L	H	H	L	H
Write Byte D – (DQ_D and DQP_D)	L	H	H	H	L
Write All Bytes	L	L	L	L	L

Partial Truth Table for Read/Write[2, 3]

Function (CY7C1373C)	$\overline{WE}$	$\overline{BW_A}$	$\overline{BW_B}$
Read	H	X	X
Write - No bytes written	L	H	H
Write Byte A – (DQ_A and DQP_A)	L	H	H
Write Byte B – (DQ_B and DQP_B)	L	H	H
Write All Bytes	L	L	L

IEEE 1149.1 Serial Boundary Scan (JTAG)

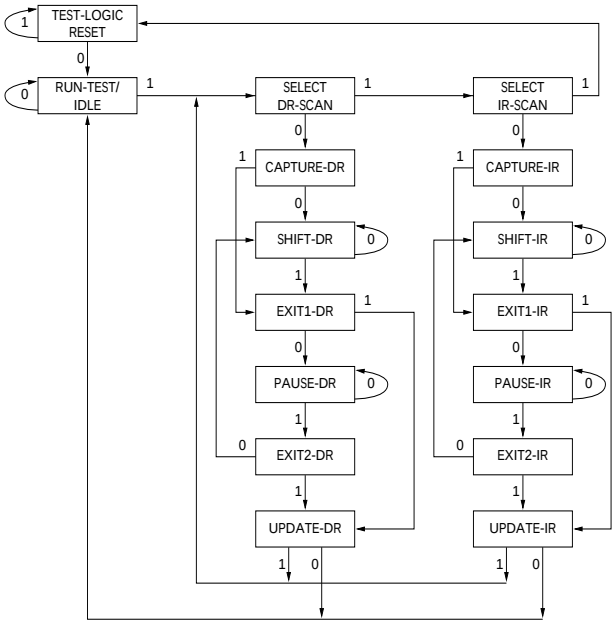
The CY7C1371C/CY7C1373C incorporates a serial boundary scan test access port (TAP). This port operates in accordance with IEEE Standard 1149.1-1990 but does not have the set of functions required for full 1149.1 compliance. These functions from the IEEE specification are excluded because their inclusion places an added delay in the critical speed path of the SRAM. Note that the TAP controller functions in a manner that does not conflict with the operation of other devices using 1149.1 fully compliant TAPs. The TAP operates using JEDEC-standard 3.3V or 2.5V I/O logic levels.

The CY7C1371C/CY7C1373C contains a TAP controller, instruction register, boundary scan register, bypass register, and ID register.

Disabling the JTAG Feature

It is possible to operate the SRAM without using the JTAG feature. To disable the TAP controller, TCK must be tied LOW(V_{SS}) to prevent clocking of the device. TDI and TMS are internally pulled up and may be unconnected. They may alternately be connected to V_{DD} through a pull-up resistor. TDO should be left unconnected. Upon power-up, the device will come up in a reset state which will not interfere with the operation of the device.

TAP Controller State Diagram



The 0/1 next to each state represents the value of TMS at the rising edge of TCK.

Test Access Port (TAP)

Test Clock (TCK)

The test clock is used only with the TAP controller. All inputs are captured on the rising edge of TCK. All outputs are driven from the falling edge of TCK.

Test MODE SELECT (TMS)

The TMS input is used to give commands to the TAP controller and is sampled on the rising edge of TCK. It is allowable to leave this ball unconnected if the TAP is not used. The ball is pulled up internally, resulting in a logic HIGH level.

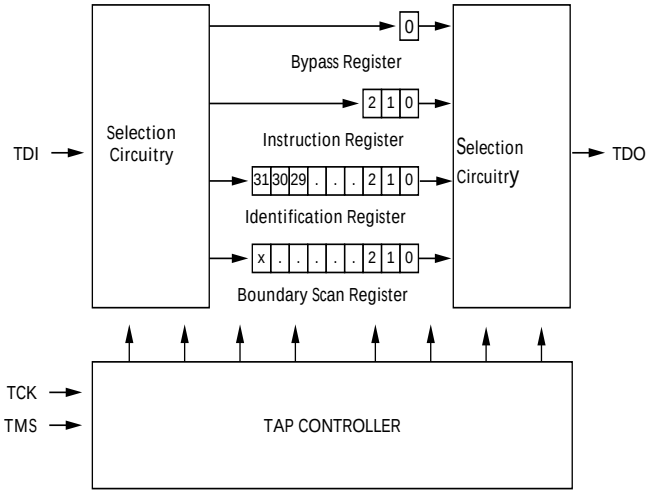
Test Data-In (TDI)

The TDI ball is used to serially input information into the registers and can be connected to the input of any of the registers. The register between TDI and TDO is chosen by the instruction that is loaded into the TAP instruction register. For information on loading the instruction register, see Figure . TDI is internally pulled up and can be unconnected if the TAP is unused in an application. TDI is connected to the most significant bit (MSB) of any register. (See Tap Controller Block Diagram.)

Test Data-Out (TDO)

The TDO output ball is used to serially clock data-out from the registers. The output is active depending upon the current state of the TAP state machine. The output changes on the falling edge of TCK. TDO is connected to the least significant bit (LSB) of any register. (See Tap Controller State Diagram.)

TAP Controller Block Diagram



Performing a TAP Reset

A RESET is performed by forcing TMS HIGH (VDD) for five rising edges of TCK. This RESET does not affect the operation of the SRAM and may be performed while the SRAM is operating.

At power-up, the TAP is reset internally to ensure that TDO comes up in a High-Z state.

TAP Registers

Registers are connected between the TDI and TDO balls and allow data to be scanned into and out of the SRAM test circuitry. Only one register can be selected at a time through the instruction register. Data is serially loaded into the TDI ball on the rising edge of TCK. Data is output on the TDO ball on the falling edge of TCK.

Instruction Register

Three-bit instructions can be serially loaded into the instruction register. This register is loaded when it is placed between the TDI and TDO balls as shown in the Tap Controller Block Diagram. Upon power-up, the instruction register is loaded with the IDCODE instruction. It is also loaded with the IDCODE instruction if the controller is placed in a reset state as described in the previous section.

When the TAP controller is in the Capture-IR state, the two least significant bits are loaded with a binary “01” pattern to allow for fault isolation of the board-level serial test data path.

Bypass Register

To save time when serially shifting data through registers, it is sometimes advantageous to skip certain chips. The bypass register is a single-bit register that can be placed between the TDI and TDO balls. This allows data to be shifted through the SRAM with minimal delay. The bypass register is set LOW (V_{SS}) when the BYPASS instruction is executed.

Boundary Scan Register

The boundary scan register is connected to all the input and bidirectional balls on the SRAM. The SRAM has a 75-bit-long register.

The boundary scan register is loaded with the contents of the RAM I/O ring when the TAP controller is in the Capture-DR state and is then placed between the TDI and TDO balls when the controller is moved to the Shift-DR state. The EXTEST, SAMPLE/PRELOAD and SAMPLE Z instructions can be used to capture the contents of the I/O ring.

The Boundary Scan Order tables show the order in which the bits are connected. Each bit corresponds to one of the bumps on the SRAM package. The MSB of the register is connected to TDI, and the LSB is connected to TDO.

Identification (ID) Register

The ID register is loaded with a vendor-specific, 32-bit code during the Capture-DR state when the IDCODE command is loaded in the instruction register. The IDCODE is hardwired into the SRAM and can be shifted out when the TAP controller is in the Shift-DR state. The ID register has a vendor code and other information described in the Identification Register Definitions table.

TAP Instruction Set

Overview

Eight different instructions are possible with the three bit instruction register. All combinations are listed in the Instruction Codes table. Three of these instructions are listed as RESERVED and should not be used. The other five instructions are described in detail below.

The TAP controller used in this SRAM is not fully compliant to the 1149.1 convention because some of the mandatory 1149.1 instructions are not fully implemented.

The TAP controller cannot be used to load address data or control signals into the SRAM and cannot preload the I/O buffers. The SRAM does not implement the 1149.1 commands EXTEST or INTEST or the PRELOAD portion of SAMPLE/PRELOAD; rather, it performs a capture of the I/O ring when these instructions are executed.

Instructions are loaded into the TAP controller during the Shift-IR state when the instruction register is placed between TDI and TDO. During this state, instructions are shifted through the instruction register through the TDI and TDO balls. To execute the instruction once it is shifted in, the TAP controller needs to be moved into the Update-IR state.

EXTEST

EXTEST is a mandatory 1149.1 instruction which is to be executed whenever the instruction register is loaded with all 0s. EXTEST is not implemented in this SRAM TAP controller, and therefore this device is not compliant to 1149.1. The TAP controller does recognize an all-0 instruction.

When an EXTEST instruction is loaded into the instruction register, the SRAM responds as if a SAMPLE/PRELOAD instruction has been loaded. There is one difference between the two instructions. Unlike the SAMPLE/PRELOAD instruction, EXTEST places the SRAM outputs in a High-Z state.

IDCODE

The IDCODE instruction causes a vendor-specific, 32-bit code to be loaded into the instruction register. It also places the instruction register between the TDI and TDO balls and allows the IDCODE to be shifted out of the device when the TAP controller enters the Shift-DR state.

The IDCODE instruction is loaded into the instruction register upon power-up or whenever the TAP controller is given a test logic reset state.

SAMPLE Z

The SAMPLE Z instruction causes the boundary scan register to be connected between the TDI and TDO balls when the TAP controller is in a Shift-DR state. It also places all SRAM outputs into a High-Z state.

SAMPLE/PRELOAD

SAMPLE/PRELOAD is a 1149.1 mandatory instruction. The PRELOAD portion of this instruction is not implemented, so the device TAP controller is not fully 1149.1 compliant.

When the SAMPLE/PRELOAD instruction is loaded into the instruction register and the TAP controller is in the Capture-DR state, a snapshot of data on the inputs and bidirectional balls is captured in the boundary scan register.

The user must be aware that the TAP controller clock can only operate at a frequency up to 10 MHz, while the SRAM clock operates more than an order of magnitude faster. Because there is a large difference in the clock frequencies, it is possible that during the Capture-DR state, an input or output will undergo a transition. The TAP may then try to capture a signal while in transition (metastable state). This will not harm the device, but there is no guarantee as to the value that will be captured. Repeatable results may not be possible.

To guarantee that the boundary scan register will capture the correct value of a signal, the SRAM signal must be stabilized long enough to meet the TAP controller’s capture setup plus hold time (t_{CS} plus t_{CH}).

The SRAM clock input might not be captured correctly if there is no way in a design to stop (or slow) the clock during a SAMPLE/PRELOAD instruction. If this is an issue, it is still

possible to capture all other signals and simply ignore the value of the CLK captured in the boundary scan register.

Once the data is captured, it is possible to shift out the data by putting the TAP into the Shift-DR state. This places the boundary scan register between the TDI and TDO balls.

Note that since the PRELOAD part of the command is not implemented, putting the TAP to the Update-DR state while performing a SAMPLE/PRELOAD instruction will have the same effect as the Pause-DR command.

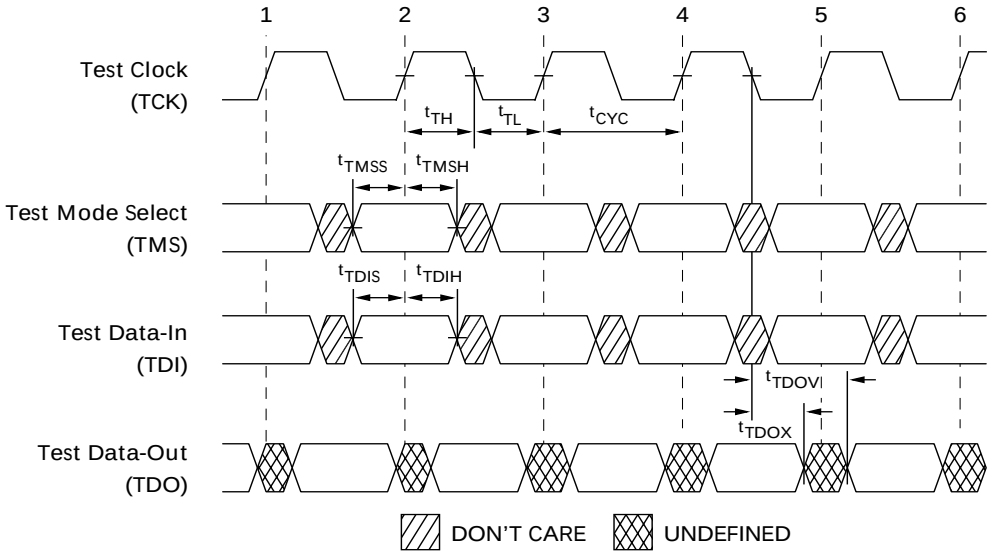
BYPASS

When the BYPASS instruction is loaded in the instruction register and the TAP is placed in a Shift-DR state, the bypass register is placed between the TDI and TDO balls. The advantage of the BYPASS instruction is that it shortens the boundary scan path when multiple devices are connected together on a board.

Reserved

These instructions are not implemented but are reserved for future use. Do not use these instructions.

TAP Timing



TAP AC Switching Characteristics Over the operating Range[9, 10]

Parameter	Symbol	Min.	Max	Units
Clock				
TCK Clock Cycle Time	t_{TCYC}	100		ns
TCK Clock Frequency	t_{TF}		10	MHz
TCK Clock HIGH time	t_{TH}	40		ns
TCK Clock LOW time	t_{TL}	40		ns
Output Times				
TCK Clock LOW to TDO Valid	t_{TDOV}		20	ns
TCK Clock LOW to TDO Invalid	t_{TDOX}	0		ns
Setup Times				
TMS Set-Up to TCK Clock Rise	t_{TMSS}	10		ns
TDI Set-Up to TCK Clock Rise	t_{TDIS}	10		ns
Capture Set-Up to TCK Rise	t_{CS}	10		
Hold Times				
TMS hold after TCK Clock Rise	t_{TMSH}	10		ns
TDI Hold after Clock Rise	t_{TDIH}	10		ns
Capture Hold after Clock Rise	t_{CH}	10		ns

Notes:
9. t_{CS} and t_{CH} refer to the setup and hold time requirements of latching data from the boundary scan register.
10. Test conditions are specified using the load in TAP AC test Conditions. t_R/t_F = 1ns

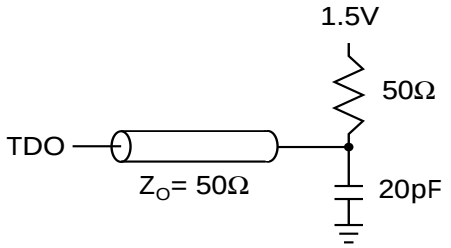
3.3V TAP AC Test Conditions

Input pulse levels .....Vss to 3.3V
Input rise and fall times 1ns
Input timing reference levels 1.5V
Output reference levels 1.5V
Test load termination supply voltage 1.5V

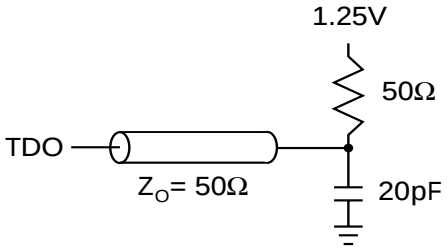
2.5V TAP AC Test Conditions

Input pulse levels .....Vss to 2.5V
Input rise and fall time 1ns
Input timing reference levels.....1.25V
Output reference levels 1.25V
Test load termination supply voltage 1.25V

3.3V TAP AC Output Load Equivalent



2.5V TAP AC Output Load Equivalent



TAP DC Electrical Characteristics And Operating Conditions

(0°C < TA < +70°C; Vdd = 3.3V ±0.165V unless otherwise noted)[11]

PARAMETER	DESCRIPTION	DESCRIPTION	CONDITIONS	MIN	MAX	UNITS
V_{OH1}	Output HIGH Voltage	I_{OH} = -4.0 mA	V_{DDQ} = 3.3V	2.4		V
		I_{OH} = -1.0 mA	V_{DDQ} = 2.5V	2.0		V
V_{OH2}	Output HIGH Voltage	I_{OH} = -100 µA	V_{DDQ} = 3.3V	2.9		V
			V_{DDQ} = 2.5V	2.1		V
V_{OL1}	Output LOW Voltage	I_{OL} = 8.0 mA	V_{DDQ} = 3.3V		0.4	V
		I_{OL} = 1.0 mA	V_{DDQ} = 2.5V		0.4	V
V_{OL2}	Output LOW Voltage	I_{OL} = 100 µA	V_{DDQ} = 3.3V		0.2	V
			V_{DDQ} = 2.5V		0.2	V
V_{IH}	Input HIGH Voltage		V_{DDQ} = 3.3V	2.0	V_{DD} + 0.3	V
			V_{DDQ} = 2.5V	1.7	V_{DD} + 0.3	V
V_{IL}	Input LOW Voltage		V_{DDQ} = 3.3V	-0.5	0.7	V
			V_{DDQ} = 2.5V	-0.3	0.7	V
I_X	Input Load Current	GND ≤ V_{IN} ≤ V_{DDQ}		-5	5	µA

Note:
11. All voltages referenced to Vss (GND).

Identification Register Definitions

Instruction Field	CY7C1371C (512KX36)	CY7C1373C (1MX18)	Description
Revision Number (31:29)	010	010	Describes the version number.
Device Depth (28:24)	01010	01010	Reserved for Internal Use
Device Width (23:18)	001001	001001	Defines memory type and architecture
Cypress Device ID (17:12)	100101	010101	Defines width and density
Cypress JEDEC ID Code (11:1)	00000110100	00000110100	Allows unique identification of SRAM vendor.
ID Register Presence Indicator (0)	1	1	Indicates the presence of an ID register.

Scan Register Sizes

Register Name	Bit Size(x36)	Bit Size(x18)
Instruction	3	3
Bypass	1	1
ID	32	32
Boundary Scan Order	70	70

Identification Codes

Instruction	Code	Description
EXTEST	000	Captures I/O ring contents. Places the boundary scan register between TDI and TDO. Forces all SRAM outputs to High-Z state. This instruction is not 1149.1-compliant.
IDCODE	001	Loads the ID register with the vendor ID code and places the register between TDI and TDO. This operation does not affect SRAM operations.
SAMPLE Z	010	Captures I/O ring contents. Places the boundary scan register between TDI and TDO. Forces all SRAM output drivers to a High-Z state.
RESERVED	011	Do Not Use: This instruction is reserved for future use.
SAMPLE/PRELOAD	100	Captures I/O ring contents. Places the boundary scan register between TDI and TDO. Does not affect SRAM operation. This instruction does not implement 1149.1 preload function and is therefore not 1149.1-compliant.
RESERVED	101	Do Not Use: This instruction is reserved for future use.
RESERVED	110	Do Not Use: This instruction is reserved for future use.
BYPASS	111	Places the bypass register between TDI and TDO. This operation does not affect SRAM operations.

119-Ball BGA Boundary Scan Order

CY7C1371C (512K x 36)				CY7C1373C (1M x 18)			
Bit#	**Ball ID**	**Bit#**	**Ball ID**	**Bit#**	**Ball Id**	**Bit#**	**Ball ID**
1	K4	37	N4	1	K4	37	N4
2	H4	38	R6	2	H4	38	R6
3	M4	39	T5	3	M4	39	T5
4	F4	40	T3	4	F4	40	T3
5	B4	41	R2	5	B4	41	R2
6	A4	42	R3	6	A4	42	R3
7	G4	43	P2	7	G4	43	Not Bonded (Preset to 0)
8	C6	44	P1	8	C6	44	Not Bonded (Preset to 0)
9	A6	45	N2	9	A6	45	Not Bonded (Preset to 0)
10	D6	46	L2	10	T6	46	Not Bonded (Preset to 0)
11	D7	47	K1	11	Not Bonded (Preset to 0)	47	P2
12	E6	48	N1	12	Not Bonded (Preset to 0)	48	N1
13	G6	49	M2	13	Not Bonded (Preset to 0)	49	M2
14	H7	50	L1	14	D6	50	L1
15	E7	51	K2	15	E7	51	K2
16	F6	52	Not Bonded (Preset to 0)	16	F6	52	Not Bonded (Preset to 0)
17	G7	53	H1	17	G7	53	H1
18	H6	54	G2	18	H6	54	G2
19	T7	55	E2	19	T7	55	E2
20	K7	56	D1	20	K7	56	D1
21	L6	57	H2	21	L6	57	Not Bonded (Preset to 0)
22	N6	58	G1	22	N6	58	Not Bonded (Preset to 0)
23	P7	59	F2	23	P7	59	Not Bonded (Preset to 0)
24	K6	60	E1	24	Not Bonded (Preset to 0)	60	Not Bonded (Preset to 0)
25	L7	61	D2	25	Not Bonded (Preset to 0)	61	Not Bonded (Preset to 0)

119-Ball BGA Boundary Scan Order

CY7C1371C (512K x 36)				CY7C1373C (1M x 18)			
Bit#	**Ball ID**	**Bit#**	**Ball ID**	**Bit#**	**Ball Id**	**Bit#**	**Ball ID**
26	M6	62	A5	26	Not Bonded (Preset to 0)	62	A5
27	N7	63	A3	27	Not Bonded (Preset to 0)	63	A3
28	P6	64	E4	28	Not Bonded (Preset to 0)	64	E4
29	B5	65	B2	29	B5	65	B2
30	B3	66	L3	30	B3	66	Not Bonded (Preset to 0)
31	C5	67	G3	31	C5	67	G3
32	C3	68	G5	32	C3	68	Not Bonded (Preset to 0)
33	C2	69	L5	33	C2	69	L5
34	A2	70	B6	34	A2	70	B6
35	T4			35	T2		
36	P4			36	P4		

165-Ball fBGA Boundary Scan Order

CY7C1371C (512K x 36)				CY7C1373C (1M x 18)			
Bit#	**Ball ID**	**Bit#**	**Ball ID**	**Bit#**	**Ball ID**	**Bit#**	**Ball ID**
1	B6	36	R6	1	B6	36	R6
2	B7	37	P6	2	B7	37	P6
3	A7	38	R4	3	A7	38	R4
4	B8	39	R3	4	B8	39	R3
5	A8	40	P4	5	A8	40	P4
6	B9	41	P3	6	B9	41	P3
7	A9	42	R1	7	A9	42	R1
8	B10	43	N1	8	B10	43	Not Bonded (Preset to 0)
9	A10	44	L2	9	A10	44	Not Bonded (Preset to 0)
10	C11	45	K2	10	A11	45	Not Bonded (Preset to 0)
11	E10	46	J2	11	Not Bonded (Preset to 0)	46	Not Bonded (Preset to 0)
12	F10	47	M2	12	Not Bonded (Preset to 0)	47	N1
13	G10	48	M1	13	Not Bonded (Preset to 0)	48	M1
14	D10	49	L1	14	Not Bonded (Preset to 0)	49	L1
15	D11	50	K1	15	D11	50	K1
16	E11	51	J1	16	E11	51	J1

165-Ball fBGA Boundary Scan Order

CY7C1371C (512K x 36)				CY7C1373C (1M x 18)			
Bit#	**Ball ID**	**Bit#**	**Ball ID**	**Bit#**	**Ball ID**	**Bit#**	**Ball ID**
17	F11	52	Not Bonded (Preset to 0)	17	F11	52	Not Bonded (Preset to 0)
18	G11	53	G2	18	G11	53	G2
19	H11	54	F2	19	H11	54	F2
20	J10	55	E2	20	J10	55	E2
21	K10	56	D2	21	K10	56	D2
22	L10	57	G1	22	L10	57	Not Bonded (Preset to 0)
23	M10	58	F1	23	M10	58	Not Bonded (Preset to 0)
24	J11	59	E1	24	Not Bonded (Preset to 0)	59	Not Bonded (Preset to 0)
25	K11	60	D1	25	Not Bonded (Preset to 0)	60	Not Bonded (Preset to 0)
26	L11	61	C1	26	Not Bonded (Preset to 0)	61	Not Bonded (Preset to 0)
27	M11	62	A2	27	Not Bonded (Preset to 0)	62	A2
28	N11	63	B2	28	Not Bonded (Preset to 0)	63	B2
29	R11	64	A3	29	R11	64	A3
30	R10	65	B3	30	R10	65	B3
31	R9	66	B4	31	R9	66	Not Bonded (Preset to 0)
32	R8	67	A4	32	R8	67	Not Bonded (Preset to 0)
33	P10	68	A5	33	P10	68	A4
34	P9	69	B5	34	P9	69	B5
35	P8	70	A6	35	P8	70	A6

Maximum Ratings

(Above which the useful life may be impaired. For user guidelines, not tested.)

Storage Temperature .....–65°C to +150°C

Ambient Temperature with Power Applied.....–55°C to +125°C

Supply Voltage on V_{DD} Relative to GND..... –0.5V to +4.6V

DC Voltage Applied to Outputs in Tri-State..... –0.5V to V_{DDQ} + 0.5V

DC Input Voltage.....–0.5V to V_{DD} + 0.5V

Current into Outputs (LOW)..... 20 mA

Static Discharge Voltage..... >2001V (per MIL-STD-883, Method 3015)

Latch-up Current..... >200 mA

Operating Range

Range	Ambient Temperature	V_{DD}	V_{DDQ}
Commercial	0°C to +70°C	3.3V – 5%/+10%	2.5V – 5% to V_{DD}
Industrial	-40°C to +85°C		

Electrical Characteristics Over the Operating Range[12, 13]

Parameter	Description	Test Conditions		Min.	Max.	Unit
V_{DD}	Power Supply Voltage			3.135	3.6	V
V_{DDQ}	I/O Supply Voltage	V_{DDQ} = 3.3V		3.135	V_{DD}	V
		V_{DDQ} = 2.5V		2.375	2.625	V
V_{OH}	Output HIGH Voltage	V_{DDQ} = 3.3V, V_{DD} = Min., I_{OH} = –4.0 mA		2.4		V
		V_{DDQ} = 2.5V, V_{DD} = Min., I_{OH} = –1.0 mA		2.0		V
V_{OL}	Output LOW Voltage	V_{DDQ} = 3.3V, V_{DD} = Min., I_{OL} = 8.0 mA			0.4	V
		V_{DDQ} = 2.5V, V_{DD} = Min., I_{OL} = 1.0 mA			0.4	V
V_{IH}	Input HIGH Voltage[12]	V_{DDQ} = 3.3V		2.0	V_{DD} + 0.3V	V
		V_{DDQ} = 2.5V		1.7	V_{DD} + 0.3V	V
V_{IL}	Input LOW Voltage[12]	V_{DDQ} = 3.3V		–0.3	0.8	V
		V_{DDQ} = 2.5V		–0.3	0.7	V
I_X	Input Load	GND ≤ V_I ≤ V_{DDQ}		–5	5	μA
	Input Current of MODE			–30	30	μA
I_{OZ}	Output Leakage Current	GND ≤ V_I ≤ $V_{DD,}$ Output Disabled		–5	5	μA
I_{DD}	V_{DD} Operating Supply Current	V_{DD} = Max., I_{OUT} = 0 mA, f = f_{MAX} = 1/t_{CYC}	7.5-ns cycle, 133 MHz		210	mA
			8.5-ns cycle, 117 MHz		190	mA
			10-ns cycle, 100 MHz		175	mA
I_{SB1}	Automatic CE Power-down Current—TTL Inputs	V_{DD} = Max, Device Deselected, V_{IN} ≥ V_{IH} or V_{IN} ≤ V_{IL} f = f_{MAX}, inputs switching	7.5-ns cycle, 133 MHz		120	mA
			8.5-ns cycle, 117 MHz		110	mA
			10-ns cycle, 100 MHz		100	mA
I_{SB2}	Automatic CE Power-down Current—CMOS Inputs	V_{DD} = Max, Device Deselected, V_{IN} ≤ 0.3V or V_{IN} ≥ V_{DD} – 0.3V, f = 0, inputs static	All speeds		70	mA
I_{SB3}	Automatic CE Power-down Current—CMOS Inputs	V_{DD} = Max, Device Deselected, or V_{IN} ≤ 0.3V or V_{IN} ≥ V_{DDQ} – 0.3V f = f_{MAX}, inputs switching	7.5-ns cycle, 133 MHz		105	mA
			8.5-ns cycle, 117 MHz		90	mA
			10-ns cycle, 100 MHz		95	mA
I_{SB4}	Automatic CE Power-down Current—TTL Inputs	V_{DD} = Max, Device Deselected, V_{IN} ≥ V_{DD} - 0.3V or V_{IN} ≤ $_{0.3V}$, f = 0, inputs static	All Speeds		80	mA

Notes:
12. Overshoot: V_{IH}(AC) < V_{DD} +1.5V (Pulse width less than t_{CYC}/2), undershoot: V_{IL}(AC) > -2V (Pulse width less than t_{CYC}/2).
13. $T_{Power\text{-}up}$: Assumes a linear ramp from 0v to V_{DD}(min.) within 200ms. During this time V_{IH} ≤ V_{DD} and V_{DDQ} ≤ V_{DD}

Thermal Resistance[14]

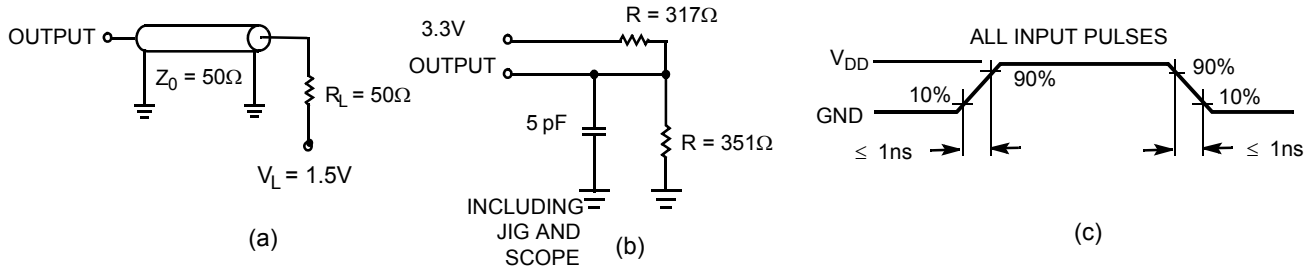
Parameter	Description	Test Conditions	TQFP Package	BGA Package	fBGA Package	Unit
Θ_{JA}	Thermal Resistance (Junction to Ambient)	Test conditions follow standard test methods and procedures for measuring thermal impedance, per EIA / JESD51.	31	45	46	°C/W
Θ_{JC}	Thermal Resistance (Junction to Case)		6	7	3	°C/W

Capacitance[14]

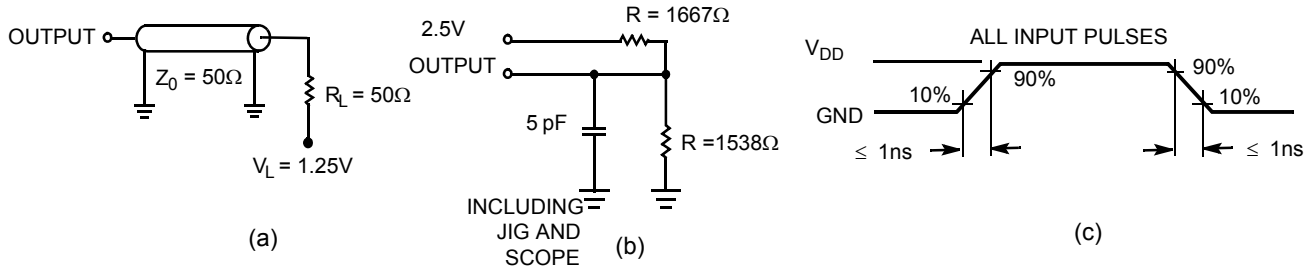
Parameter	Description	Test Conditions	TQFP Package	BGA Package	fBGA Package	Unit
C_{IN}	Input Capacitance	T_A = 25°C, f = 1 MHz, V_{DD} = 3.3V. V_{DDQ} = 2.5V	5	8	9	pF
C_{CLK}	Clock Input Capacitance		5	8	9	pF
$C_{I/O}$	Input/Output Capacitance		5	8	9	pF

AC Test Loads and Waveforms

3.3V I/O Test Load



2.5V I/O Test Load



Note:
14. Tested initially and after any design or process change that may affect these parameters.

Switching Characteristics Over the Operating Range[19, 20]

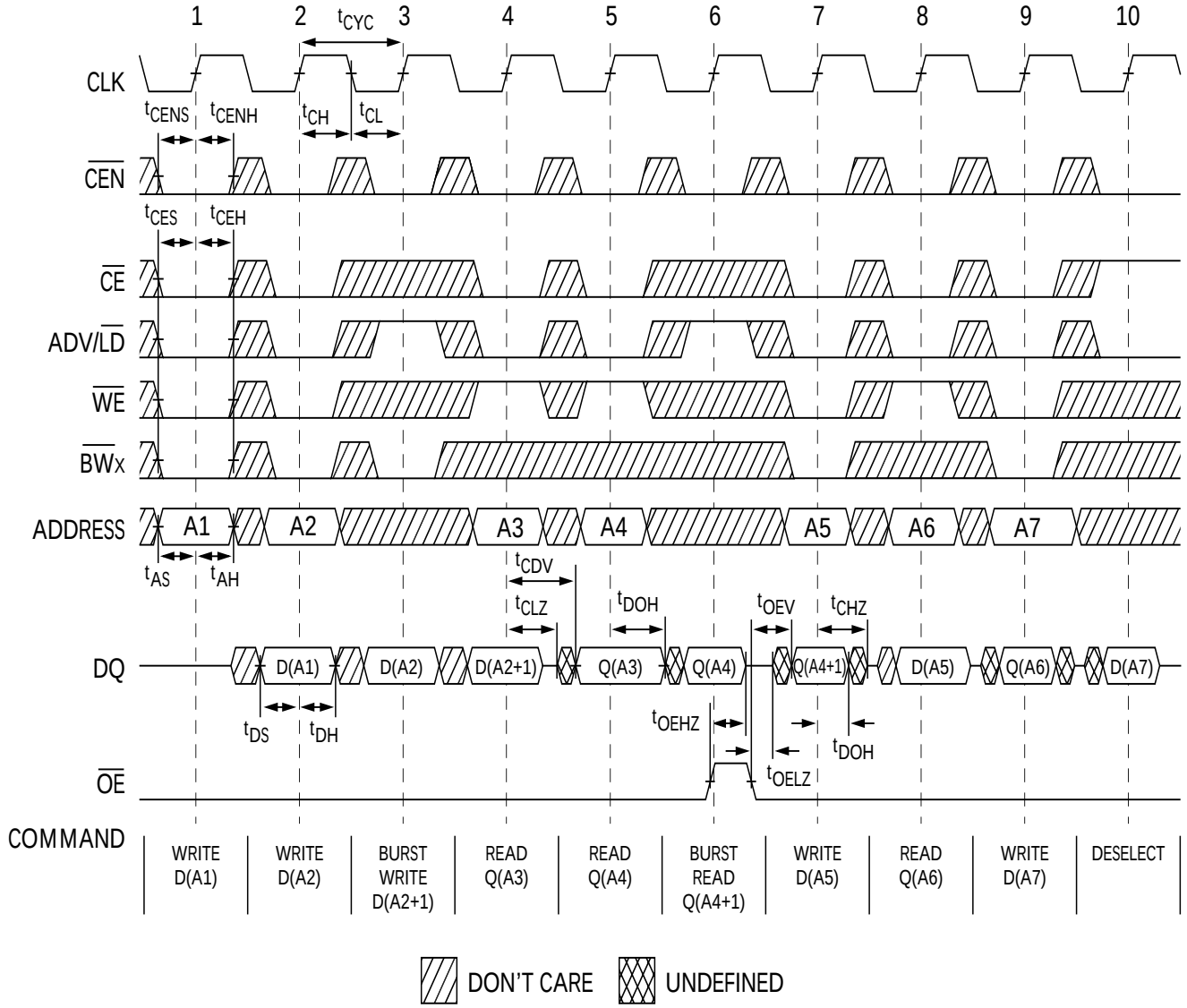
Parameter	Description	133 MHz		117 MHz		100 MHz		Unit
		Min.	Max.	Min.	Max.	Min.	Max.	
t_{POWER}	Note 15	1		1		1		ms
Clock								
t_{CYC}	Clock Cycle Time	7.5		8.5		10		ns
t_{CH}	Clock HIGH	2.1		2.3		2.5		ns
t_{CL}	Clock LOW	2.1		2.3		2.5		ns
Output Times								
t_{CDV}	Data Output Valid After CLK Rise		6.5		7.5		8.5	ns
t_{DOH}	Data Output Hold After CLK Rise	2.0		2.0		2.0		ns
t_{CLZ}	Clock to Low-Z[16, 17, 18]	2.0		2.0		2.0		ns
t_{CHZ}	Clock to High-Z[16, 17, 18]		4.0		4.0		5.0	ns
t_{OEV}	$\overline{OE}$ LOW to Output Valid		3.2		3.4		3.8	ns
t_{OELZ}	$\overline{OE}$ LOW to Output Low-Z[16, 17, 18]	0		0		0		ns
t_{OEHZ}	$\overline{OE}$ HIGH to Output High-Z[16, 17, 18]		4.0		4.0		5.0	ns
Setup Times								
t_{AS}	Address Set-up Before CLK Rise	1.5		1.5		1.5		ns
t_{ALS}	ADV/$\overline{LD}$ Set-up Before CLK Rise	1.5		1.5		1.5		ns
t_{WES}	$\overline{WE}$, $\overline{BW}_X$ Set-up Before CLK Rise	1.5		1.5		1.5		ns
t_{CENS}	$\overline{CEN}$ Set-up Before CLK Rise	1.5		1.5		1.5		ns
t_{DS}	Data Input Set-up Before CLK Rise	1.5		1.5		1.5		ns
t_{CES}	Chip Enable Set-Up Before CLK Rise	1.5		1.5		1.5		ns
Hold Times								
t_{AH}	Address Hold After CLK Rise	0.5		0.5		0.5		ns
t_{ALH}	ADV/$\overline{LD}$ Hold After CLK Rise	0.5		0.5		0.5		ns
t_{WEH}	$\overline{WE}$, $\overline{BW}_X$ Hold After CLK Rise	0.5		0.5		0.5		ns
t_{CENH}	$\overline{CEN}$ Hold After CLK Rise	0.5		0.5		0.5		ns
t_{DH}	Data Input Hold After CLK Rise	0.5		0.5		0.5		ns
t_{CEH}	Chip Enable Hold After CLK Rise	0.5		0.5		0.5		ns

Notes:

15. This part has a voltage regulator internally; t_{POWER} is the time that the power needs to be supplied above V_{DD}(minimum) initially, before a read or write operation can be initiated.
16. t_{CHZ}, t_{CLZ},t_{OELZ}, and t_{OEHZ} are specified with AC test conditions shown in part (b) of AC Test Loads. Transition is measured ± 200 mV from steady-state voltage.
17. At any given voltage and temperature, t_{OEHZ} is less than t_{OELZ} and t_{CHZ} is less than t_{CLZ} to eliminate bus contention between SRAMs when sharing the same data bus. These specifications do not imply a bus contention condition, but reflect parameters guaranteed over worst case user conditions. Device is designed to achieve High-Z prior to Low-Z under the same system conditions
18. This parameter is sampled and not 100% tested.
19. Timing reference level is 1.5V when V_{DDQ} = 3.3V and is 1.25V when V_{DDQ} = 2.5V.
20. Test conditions shown in (a) of AC Test Loads unless otherwise noted.

Switching Waveforms

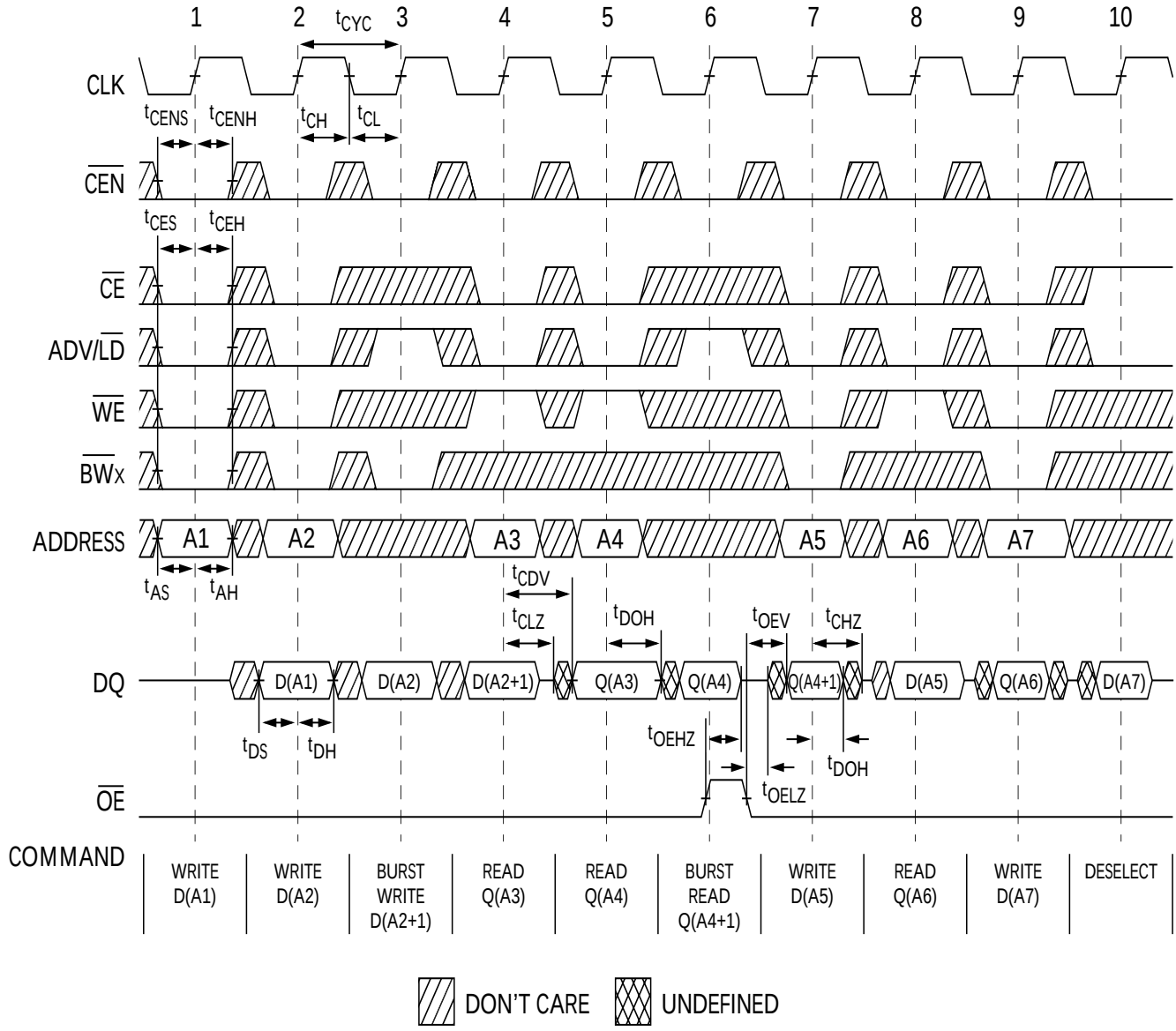
Read/Write Waveforms[21, 22, 23]



Notes:
21. For this waveform ZZ is tied low.
22. When $\overline{CE}$ is LOW, $\overline{CE}_1$ is LOW, CE_2 is HIGH and $\overline{CE}_3$ is LOW. When $\overline{CE}$ is HIGH, $\overline{CE}_1$ is HIGH or CE_2 is LOW or $\overline{CE}_3$ is HIGH.
23. Order of the Burst sequence is determined by the status of the MODE (0= Linear, 1= Interleaved). Burst operations are optional.

Switching Waveforms (continued)

NOP, STALL AND DESELECT Cycles[21, 22, 24]

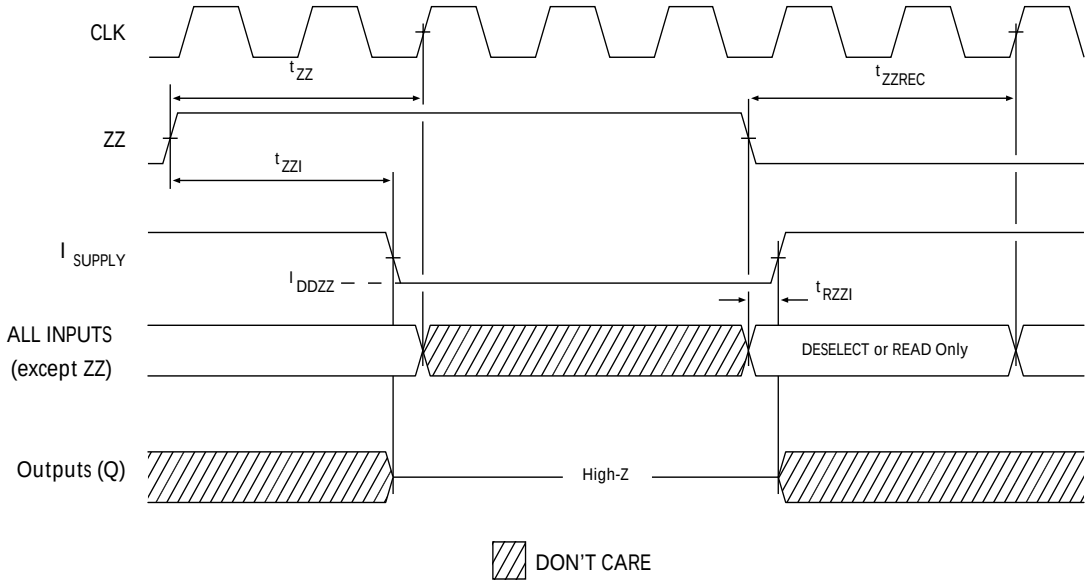


Notes:

24. The IGNORE CLOCK EDGE or STALL cycle (Clock 3) illustrates $\overline{CEN}$ being used to create a pause. A write is not performed during this cycle.

Switching Waveforms (continued)

ZZ Mode Timing [25, 26]



Notes:
25. Device must be deselected when entering ZZ mode. See truth table for all possible signal conditions to deselect the device.
26. DQs are in high-Z when exiting ZZ sleep mode.

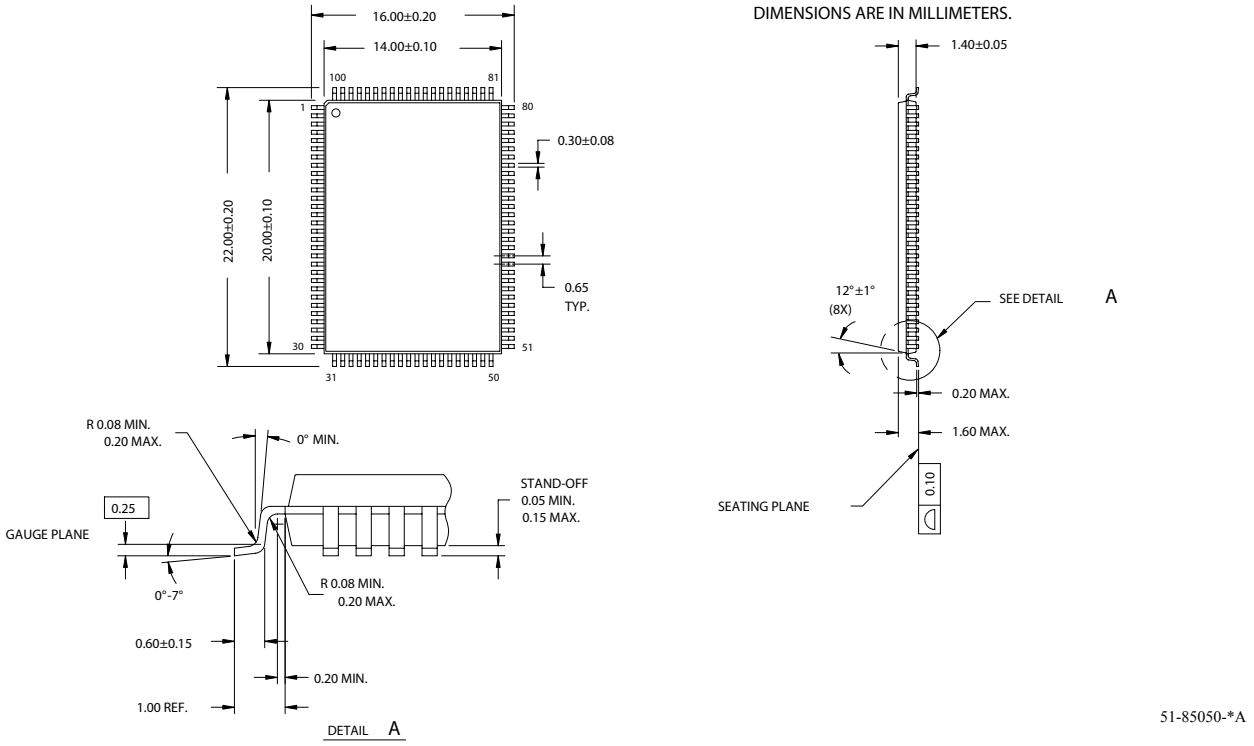
Ordering Information

Speed (MHz)	Ordering Code	Package Name	Part and Package Type	Operating Range
133	CY7C1371C-133AC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Commercial
	CY7C1373C-133AC			
	CY7C1371C-133AI CY7C1373C-133AI	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Industrial
	CY7C1371C-133BGC	BG119	119-ball (14 x 22 x 2.4 mm) BGA 3 Chip Enables and JTAG	Commercial
	CY7C1373C-133BGC			
	CY7C1371C-133BGI	BG119	119-ball (14 x 22 x 2.4 mm) BGA 3 Chip Enables and JTAG	Industrial
	CY7C1373C-133BGI			
	CY7C1371C-133BZC	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm) 3 Chip Enables and JTAG	Commercial
	CY7C1373C-133BZC			
	CY7C1371C-133BZI	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm) 3 Chip Enables and JTAG	Industrial
	CY7C1373C-133BZI			
117	CY7C1371C-117AC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Commercial
	CY7C1373C-117AC			
	CY7C1371C-117AI CY7C1373C-117AI	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Industrial
	CY7C1371C-117BGC	BG119	119-ball (14 x 22 x 2.4 mm) BGA 3 Chip Enables and JTAG	Commercial
	CY7C1373C-117BGC			
	CY7C1371C-117BGI	BG119	119-ball (14 x 22 x 2.4 mm) BGA 3 Chip Enables and JTAG	Industrial
	CY7C1373C-117BGI			
	CY7C1371C-117BZC	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm) 3 Chip Enables and JTAG	Commercial
	CY7C1373C-117BZC			
	CY7C1371C-117BZI	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm) 3 Chip Enables and JTAG	Industrial
	CY7C1373C-117BZI			
100	CY7C1371C-100AC	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Commercial
	CY7C1373C-100AC			
	CY7C1371C-100AI	A101	100-lead Thin Quad Flat Pack (14 x 20 x 1.4mm) 3 Chip Enables	Industrial
	CY7C1373C-100AI			
	CY7C1371C-100BGC	BG119	119-ball (14 x 22 x 2.4 mm) BGA 3 Chip Enables and JTAG	Commercial
	CY7C1373C-100BGC			
	CY7C1371C-100BGI	BG119	119-ball (14 x 22 x 2.4 mm) BGA 3 Chip Enables and JTAG	Industrial
	ICY7C1373C-100BGI			
	CY7C1371C-100BZC	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm) 3 Chip Enables and JTAG	Commercial
	CY7C1373C-100BZC			
	CY7C1371C-100BZI	BB165A	165-ball Fine-Pitch Ball Grid Array (13 x 15 x 1.2mm) 3 Chip Enables and JTAG	Industrial
	CY7C1373C-100BZI			

Shaded areas contain advance information. Please contact your local sales representative for availability of these parts.

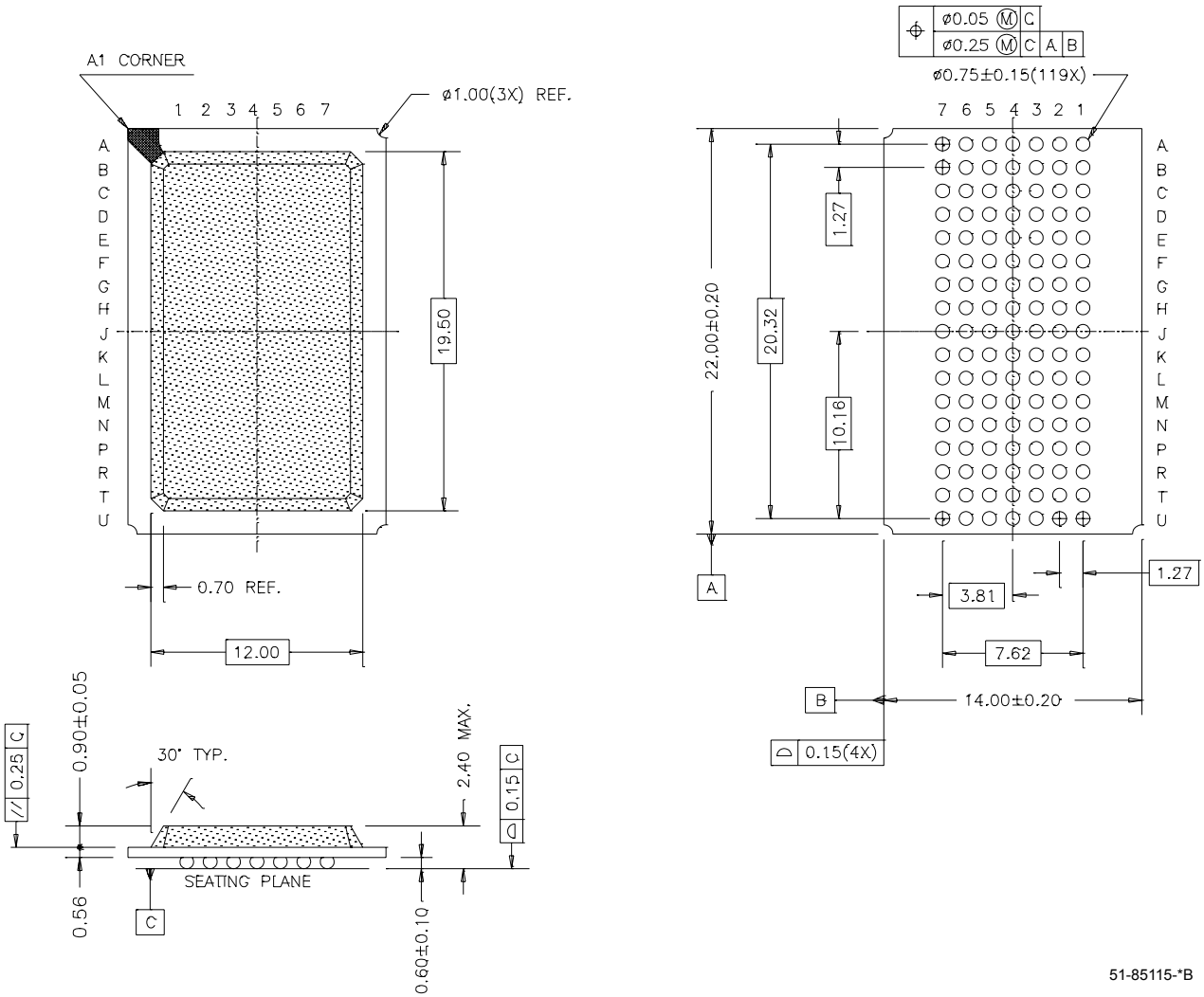
Package Diagrams

100-Pin Thin Plastic Quad Flatpack (14 x 20 x 1.4 mm) A101



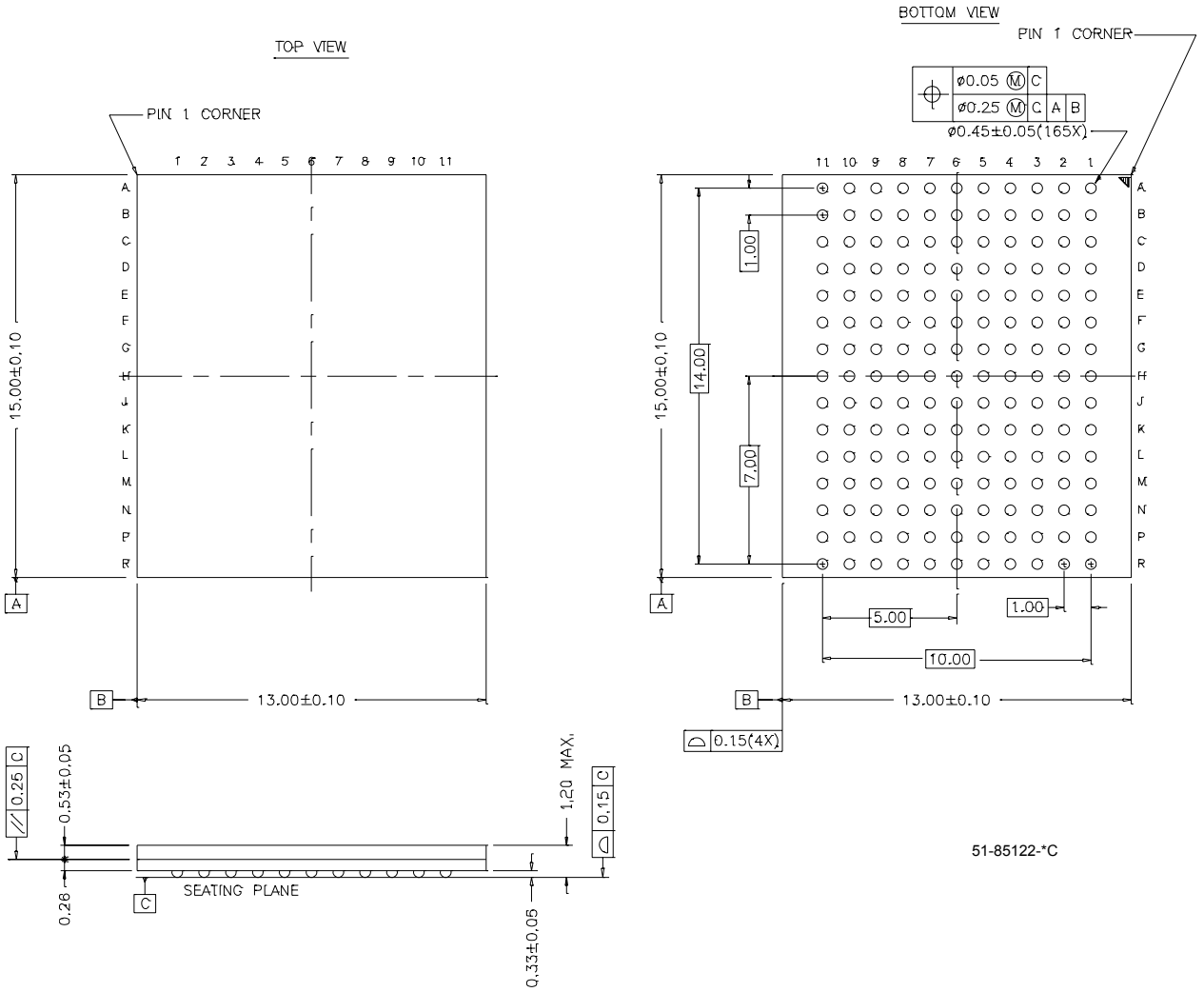
Package Diagrams (continued)

119-Lead PBGA (14 x 22 x 2.4 mm) BG119



Package Diagrams (continued)

165-Ball FBGA (13 x 15 x 1.2 mm) BB165A



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Document History Page

Document Title: CY7C1371C/CY7C1373C 18-Mbit (512K x 36/1M x 18) Flow-Through SRAM with NoBL™ Architecture Document Number: 38-05234				
REV.	**ECN NO.**	**Issue Date**	**Orig. of Change**	**Description of Change**
**	116274	08/29/02	SKX	New Data Sheet
*A	121537	11/21/02	DSG	Updated package diagrams 51-85115 (BG199) to rev. *B and 51-85122 (BB165A) to rev. *C
*B	206100	see ECN	RKF	Final Data Sheet
*C	225487	See ECN	VBL	Update Ordering Info section: unshade active part numbers.
*D	231349	See ECN	DIM	Pin H2 (165 fBGA) changed from NC to NC/V_{DD}.

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